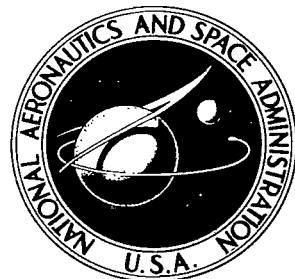


NASA TECHNICAL NOTE



NASA TN D-6022
C.1

NASA TN D-6022

LOAN COPY: RETURN
AFWL (DOGL)
KIRTLAND AFB, N.



A GENERALIZED DIGITAL CONTOURING PROGRAM

by Ruben L. Jones

Langley Research Center
Hampton, Va. 23365

NATIONAL AERONAUTICS AND SPACE ADMINISTRATION • WASHINGTON, D. C. • JANUARY 1971



0132793

1. Report No. NASA TN D-6022	2. Government Accession No.	3. Recipient's Catalog No.	
4. Title and Subtitle A GENERALIZED DIGITAL CONTOURING PROGRAM		5. Report Date January 1971	
		6. Performing Organization Code	
7. Author(s) Ruben L. Jones		8. Performing Organization Report No. L-7273	
9. Performing Organization Name and Address NASA Langley Research Center Hampton, Va. 23365		10. Work Unit No. 185-42-12-01	
		11. Contract or Grant No.	
12. Sponsoring Agency Name and Address National Aeronautics and Space Administration Washington, D.C. 20546		13. Type of Report and Period Covered Technical Note	
		14. Sponsoring Agency Code	
15. Supplementary Notes			
16. Abstract A computer program which generates contour charts from depth matrices has been written. The maximum dimensions of the depth matrix are 60 by 60. Each element of the matrix is computed from a weighted series of gradients, each of which is computed from neighboring control points. A maximum of 1000 control points can be processed at one time.			
17. Key Words (Suggested by Author(s)) Contour Charts		18. Distribution Statement Unclassified – Unlimited	
19. Security Classif. (of this report) Unclassified	20. Security Classif. (of this page) Unclassified	21. No. of Pages 78	22. Price* \$3.00

* For sale by the National Technical Information Service, Springfield, Virginia 22151

A GENERALIZED DIGITAL CONTOURING PROGRAM

By Ruben L. Jones
Langley Research Center

SUMMARY

A generalized digital contouring program is presented and discussed. The contouring program was developed by combining desirable characteristics from several existing contouring programs and can be easily adapted to many different research requirements. The overlaid structure of the program permits desired modifications to be made with ease.

The contouring program performs both the task of generating a depth matrix from either randomly or regularly spaced surface heights and the task of contouring the data. Each element of the depth matrix is computed as a weighted mean of heights predicted at an element by planes tangent to the surface at neighboring control points. Each contour line is determined by its intercepts with the sides of geometrical figures formed by connecting the various elements of the depth matrix with straight lines.

Both input and output of the digital program are described, as well as the critical program variables and tests. The program variables, subroutines, overlaid programs, and the listing of each are described and cross-referenced. A sample problem composed of 552 data points is furnished. The resulting computer output listing, as well as the contour chart, is shown.

INTRODUCTION

Contour charts are usually thought of as being two-dimensional pictorial representations of topographic formations of land masses relative to a smooth mathematical reference surface (datum surface). Contour charts can also be useful in portraying data which are obtained during the course of research in various scientific disciplines and which would ordinarily be tabulated. Any set of data, such as barometric pressure relative to sea level, whether computed or observed, which can be referenced to a two-dimensional coordinate system can in principle be represented graphically in the form of a contour chart. Further, scalar variations in three-dimensional space are representable by a series of contour charts, each of which represents the observations within a section through the field. Mathematical formulations of complex problems can also be studied with the aid of contour charts. In fact, the utility of contour charts is limited only by the

user's ingenuity in adapting the data to a form suitable for graphic representation (contouring).

Since the usual technique for drawing contour charts requires that each scalar magnitude be plotted within a rectangular grid before contour lines are drawn, a digital contouring program is desirable from the standpoints of efficiency and manpower requirements. Several existing contouring programs (for example, ref. 1) were carefully studied for accuracy, efficiency, and so forth, and each was found to have desirable characteristics. A digital contouring program incorporating the best characteristics of each as well as certain improvements in data processing was considered desirable. The objective was to develop a simplified, generalized digital contouring program, which could be readily adapted to many different research needs. This paper describes that program and the analytical concepts upon which it is based, as well as its operation. The program is written for the Control Data 6000 series computer systems and relies on library functions and routines found in references 2 and 3.

SYMBOLS

A,B,C,A',B',C',D' coefficients of the equation of a plane

F function

H elevation (scalar variation) above reference plane or line

i,j variables

$\bar{i}, \bar{j}, \bar{k}$ x-, y-, and z-component, respectively, of a vector

k,k' last variable in a series

m,l dimensions of depth matrix

N magnitude of a vector normal to surface or curve

\bar{N} vector normal to surface or curve

P control point

\bar{Q} vector connecting two control points

R	ratio between two radial distances, r_j/r_k
r	radial distance between two points
U	discrepancy in a variable
W	computed weight
X,Y	rectangular coordinate axes with arbitrary origin
x,y	coordinates of a scalar variation in X-Y coordinate system
Z	function representing elevation (height) of a plane at an arbitrary point in that plane
z	height of plane at arbitrary point
δ	incremental change or discrepancy

Subscripts:

i,j,n	arbitrary variables
k,k'	last variable in a series
l	particular variable or reference
x,y	x- and y-components of a vector

DESCRIPTION OF PROBLEM AND METHOD OF SOLUTION

The science of graphic representation of scalar variables as a function of two independent variables has been the result of two advances in computer technology – first, the development of supporting equipment which can interpret computer instructions to a mechanical plotter and second, the ability to process large masses of data at one time.

Digital contouring programs, as a rule, perform two basic functions. First, a grid of equally spaced surface heights (terrain, for example) is generated from randomly spaced surface elevations. Since each coordinate of the grid point is equally distant from its neighbors, a grid for surface heights can be represented by a matrix of elevations

(the "depth matrix"). Thus, the value at each element (mesh point) of the depth matrix represents an elevation above or below a given reference, and the location of the element in the array (matrix) corresponds to its location within the grid relative to the grid origin (the (1,1) element of the matrix). The second function of a contouring program is plotting the contours of the surface represented by the depth matrix.

Depth Matrix

A segment of a surface profile within a section through a three-dimensional surface is shown in figure 1. Within the figure the control points P_j and P_{j+n} are near

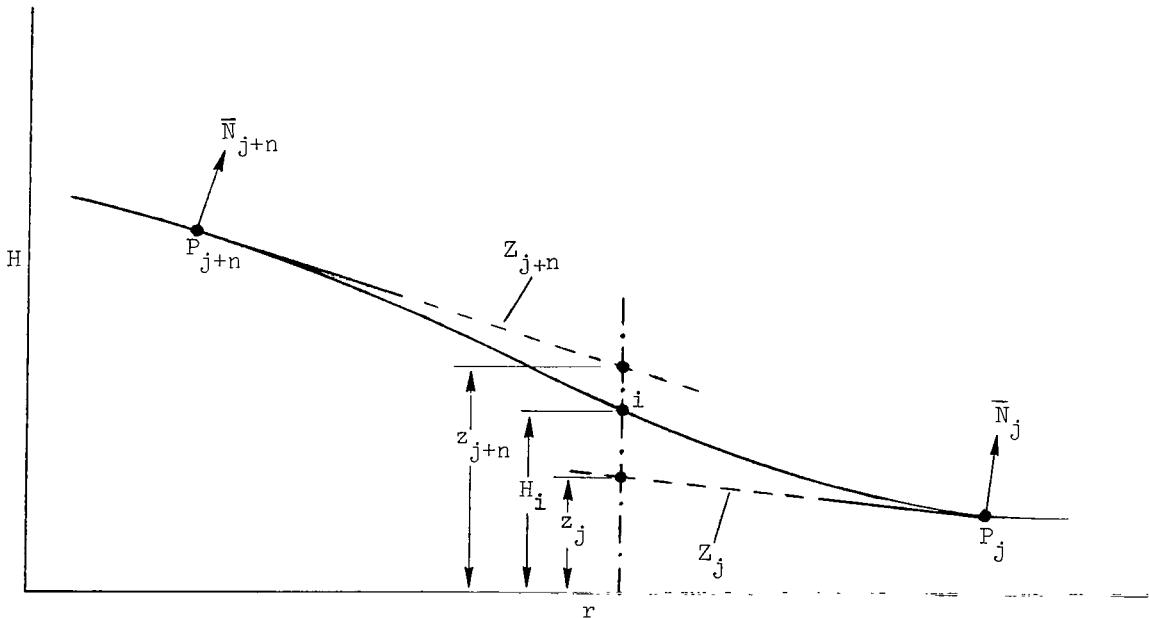


Figure 1.- Segment of a surface profile passing through a grid point and two control points.

neighbors to the i th grid point, and the planes Z_j and Z_{j+n} , which are tangent to the surface at P_j and P_{j+n} , will intersect the plane section (plane of the page) as shown. As can be seen, the heights of the planes at i are z_j and z_{j+n} , and each is an approximation of the height H_i of the profile at the grid point. Further, an improved approximation of H_i is obtained from the average of the z values, and when each Z_j is assigned a weight W_j , which is a normalized monotonic function of the distance r_j of j from the grid point i , a better estimate to the height of the profile at i is given by the expression

$$H_i = \sum_{j=1}^{k'} W_j Z_j \quad (1)$$

where k' represents both the total number of control points entering into the computation of H_i and the control point farthest from i . If

$$R_l = \frac{r_l}{r_k},$$

$$R_j = \frac{r_j}{r_k},$$

when

$$r = \sqrt{(x - x_i)^2 + (y - y_i)^2} \quad (2)$$

then, since an expression for a normalized weight must satisfy the condition

$$\sum_{j=1}^{k'} w_j = 1$$

an expression for w_j , which is a monotonic function of the radial distance of j from the i th grid point, can be written as

$$w_j = \frac{(1 - R_j)^2 R_j^{-2}}{\sum_{l=1}^{k'} (1 - R_l)^2 R_l^{-2}} \quad (3)$$

As can be shown, w_j diminishes from a maximum of 1 when $j = i$ to a minimum of zero when $j = k'$.

From the foregoing calculations, it is apparent that the height H_i of a surface above a reference plane can be estimated as a weighted series of heights, each of which is the height predicted at the grid point by a plane tangent to the surface at each control point. The accuracy of each estimated height is a function of the number k' of neighboring control points used in the computation and of the distribution of the control points about the grid point, as well as their proximity to the grid point. Further, conditions were placed on the spacing of the control points relative to each other, and each height H_i is independent of grid spacing and orientation.

As stated, the elevation at each grid point is estimated from a weighted series of heights, each of which is the predicted height of a tangent plane above a reference plane

(datum plane). If F_i is a function in x , y , and z which represents the equation of a plane tangent to the surface at the i th control point, then a general equation for the tangent plane is

$$F_i(x_i, y_i, z_i) = A'_i + B'_i x_j + C'_i y_j + D'_i z_j = 0$$

where z_j is the height of the tangent plane above the datum plane at any (x_j, y_j) . Further, since the surface gradient is proportional to a unit vector \bar{N}_i normal to the surface at i ,

$$\text{Gradient} = \bar{\nabla} F_i = B'_i \mathbf{i} + C'_i \mathbf{j} + D'_i \mathbf{k} \sim \bar{N}_i$$

where $\bar{\nabla}$ is a mathematical operator having the form

$$\frac{\partial}{\partial x} \bar{\mathbf{i}} + \frac{\partial}{\partial y} \bar{\mathbf{j}} + \frac{\partial}{\partial z} \bar{\mathbf{k}}$$

Thus,

$$N_{x,i} \sim B'_i$$

$$N_{y,i} \sim C'_i$$

$$N_{z,i} \sim D'_i$$

are the components of a vector normal to the surface at the i th control point.

The particular equation of the tangent plane is determined at the i th control point by setting

$$A_i = \frac{A'_i}{D'_i} = -B'_i x_i - C'_i y_i - z_i \quad (4)$$

where

$$\left. \begin{aligned} N_{x,i} &= B'_i = \frac{B'_i}{D'_i} \\ N_{y,i} &= C'_i = \frac{C'_i}{D'_i} \end{aligned} \right\} \quad (5)$$

and at any x_j, y_j

$$Z_j = Z_j(x_j, y_j) = -A_i - B_i x_j - C_i y_j = z_j \quad (6)$$

Each gradient for the i th control point is computed from a least-squares minimization process. If \bar{Q}_j is a vector joining a neighboring j th control point (a total of k) with the i th control point (the reference control point), the unit normal \bar{N}_i which minimizes the weighted sum of the squares of the projections of each \bar{Q}_j onto \bar{N}_i is found. Analytically,

$$\sum_{j=1}^k W_j (\bar{N}_i \cdot \bar{Q}_j)^2 = \text{Minimum} \quad (7)$$

where W_j is the weight for each control-point pair as defined by equation (3) when $k' = k$. From equation (7), the \bar{i} , \bar{j} , and \bar{k} components of \bar{N}_i are determined.

The limiting indices k and k' imply that the number of control points utilized for the gradient computation and the grid-point computation may differ. In practice, a value $k = k' = 10$ is usually satisfactory for all the computations in the expressions discussed above. It is, however, required that the distribution of control points about the i th point be reasonably uniform. For instance, if all the points should lie along a straight line or in a narrow band, the solution will be indeterminate. Thus, the digital contouring program searches the input data in an attempt to select only those neighboring points which will permit a good solution to each \bar{N}_i . To search the data, neighboring points are selected by incrementing the inner and outer radii of a ring by one-tenth of the distance between grid points (the difference between the two radii). Further, to avoid the possibility of the control points being on a line with i , the sine of the angle included by each pair of \bar{Q}_i vectors is not allowed to be less than 0.17. The inner and outer radii are incremented until either k control points have been selected or the outer radius has reached a value equal to 10 times the grid separation. If the distribution of points is poor, the gradient at the i th control point is rejected, and processing is continued until each of the remaining gradients have been either evaluated or rejected.

From the foregoing discussion, it is important to note that each of the expressions is independent of all assumptions pertaining to the depth-matrix orientation, origin, and so forth. Thus, the origin or spacing of the equally spaced surface grid can be changed at will without affecting the computed gradients of the represented surface.

At each control point the digital computer program evaluates first the gradient as described and then each coefficient in equation (5). The tangential-plane coefficients at each control point are then utilized in equation (1) to evaluate the scalar variation at each

mesh (grid) point in the depth matrix. All computations are performed in the units of the x- and y-coordinates for the control points.

Numerical Techniques

A basic assumption of the contouring routines in the program is that each element in the matrix is both positive and nonzero. Since a particular element evaluated as described can be legitimately either negative or zero, a positive bias is added to each element after evaluation. The bias is determined by the program as an integral multiple of 10 000. The integer multiplier is determined as the least value which when multiplied by 10 000 and added to either the minimum anticipated scalar variation or the actual minimum data point (a program option) will result in a positive nonzero number. Unfilled elements in the depth matrix (a result of insufficient control-point density) can then be detected and filled by a subsequent routine.

The depth matrix is subjected to numerous tests (for example, smoothness) and is corrected where desirable. If the relative difference in elevation between two consecutive elements of the depth matrix is found to exceed a maximum slope assigned by the user, the elements are adjusted relative to each other. The net effect of this operation is to smooth the depth matrix. Further, if elements within the depth matrix are found to be unfilled due to inadequate control-point distribution, the element is filled by use of either interpolation or extrapolation. Finally, dimensions of the matrix cannot exceed 60 by 60 or be less than 3 by 3.

One test is performed to aid the user in evaluating the quality of the matrix fit to the actual input data. The actual position of each control point is used to obtain an estimate from the depth matrix of its predicted scalar variation by interpolating between elements of the matrix. When the predicted and observed values are compared, a slight discrepancy δH_i should result, since the matrix is at best an approximation to the true surface. Each δH_i can then be categorized on the basis of whether it falls within the limits

$$U_j + \frac{\delta U}{2} \geq \delta H_i \geq U_j - \frac{\delta U}{2} \quad (8)$$

where

$$U_j = U_{j-1} + \delta U \quad (9)$$

Thus, the distribution of the discrepancies is determined and plotted as a frequency distribution curve. The program allows for all values of U_j where

$$-2000 \leq U_j \leq 2000$$

and

$$\delta U = 20$$

Contour Plots

The program contours one 3 by 3 submatrix of the m by l depth matrix at a time. Basically, by assuming no interpolation between mesh points, each 3 by 3 submatrix can be subdivided into a series of adjacent triangles by connecting each set of three elements with a straight line as shown in figure 2. Contour intercepts are then computed along each side of each triangle beginning with triangle I and progressing clockwise around the squares. In the figure, the order in which each side of a triangle is considered is also shown. Intercepts are determined by assuming that each side is sufficiently small to permit the elevation difference to be linearly related to the side length. (See ref. 1.)

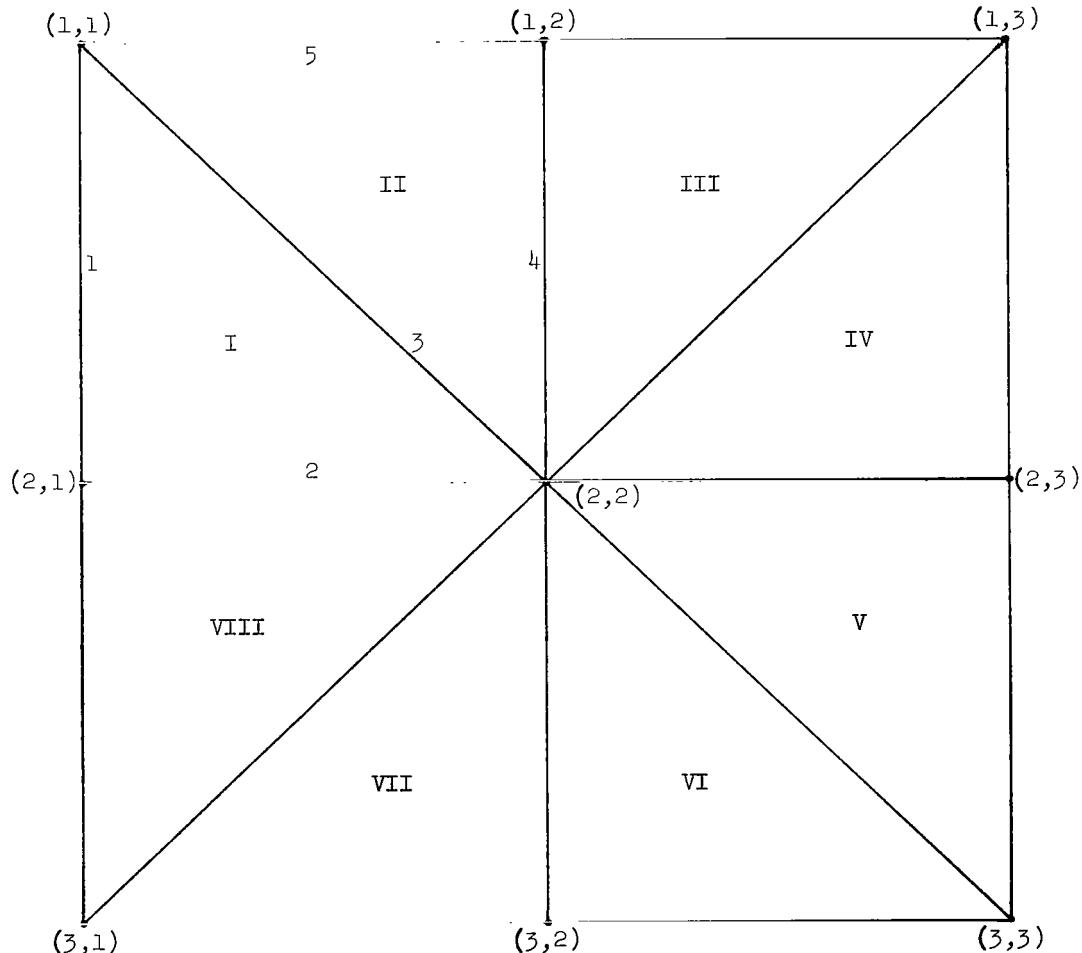


Figure 2.- The geometry of a 3 by 3 submatrix when subdivided by connecting groups of three elements with straight lines.

The procedure is always the same regardless of the number of elements in the depth matrix or the order of interpolation required between grid points. Interpolation between grid points is a linear expansion of each 3 by 3 submatrix into a larger submatrix. This process is repeated within the expanded submatrix until each element of the original 3 by 3 matrix has been considered. At this point a new 3 by 3 submatrix is processed in a similar manner, the third column of the first matrix becoming the first column of the second matrix.

The depth matrix is processed three rows at a time. If the number of elements in any one direction of the depth matrix is even, the resulting contour chart is terminated prematurely in that direction. Thus, it is conceivable that the depth matrix may not be plotted in its entirety.

PROGRAM ORGANIZATION AND DESCRIPTION

The digital contouring program is written in FORTRAN IV for the Control Data 6000 series computer systems, is overlaid, and requires approximately 65 000 octal words of storage. The overlay structure is shown in figure 3.

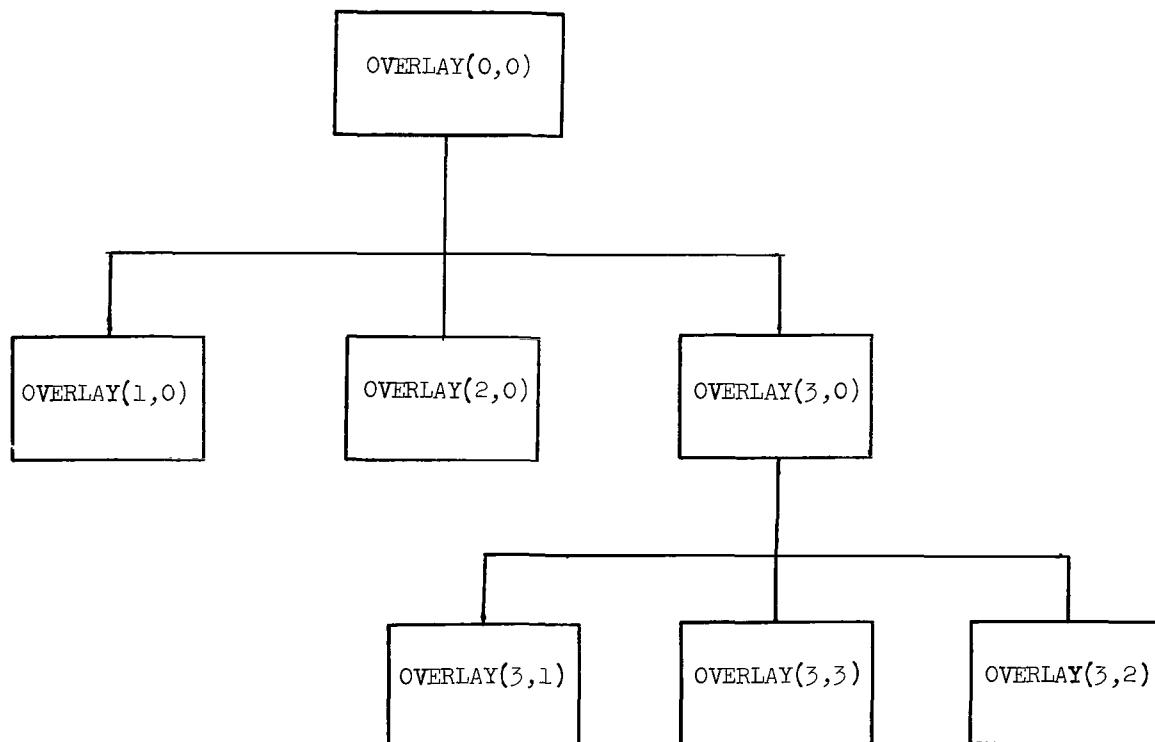


Figure 3.- Overlay structure.

Each overlaid program and the subroutines associated with it are listed in table I. For each program or subroutine, the required storage (in octal words) and the function are given. Further, the page numbers serve as an index to the listing and the more detailed discussion of each nonsystem program and subroutine. System subroutines are not discussed in detail.

Figure 4 is a flow chart showing the interrelation of the various overlaid programs and subroutines. The arrowheads indicate the direction of flow, and the circled numbers (1, 2, 3, etc.), with the exceptions of 8 and 9, indicate the order in which each overlay and subroutine is executed. The connectors 8 and 9 refer to disk files which were generated in one overlay as input to another routine. The letters a, b, and c indicate the order of flow from and to common program connectors.

The flow chart is rather detailed in its portrayal of the major functions of each program overlay and of each major subroutine. The various program options are indicated, as well as some of the more critical decisions. Emphasis has been placed on the program decisions which would terminate the execution of a routine in a normal fashion. It is necessary, however, to point out that certain program diagnostics which will abort the program are not shown but will be discussed subsequently. Additional flow charts are considered to be redundant and are not presented.

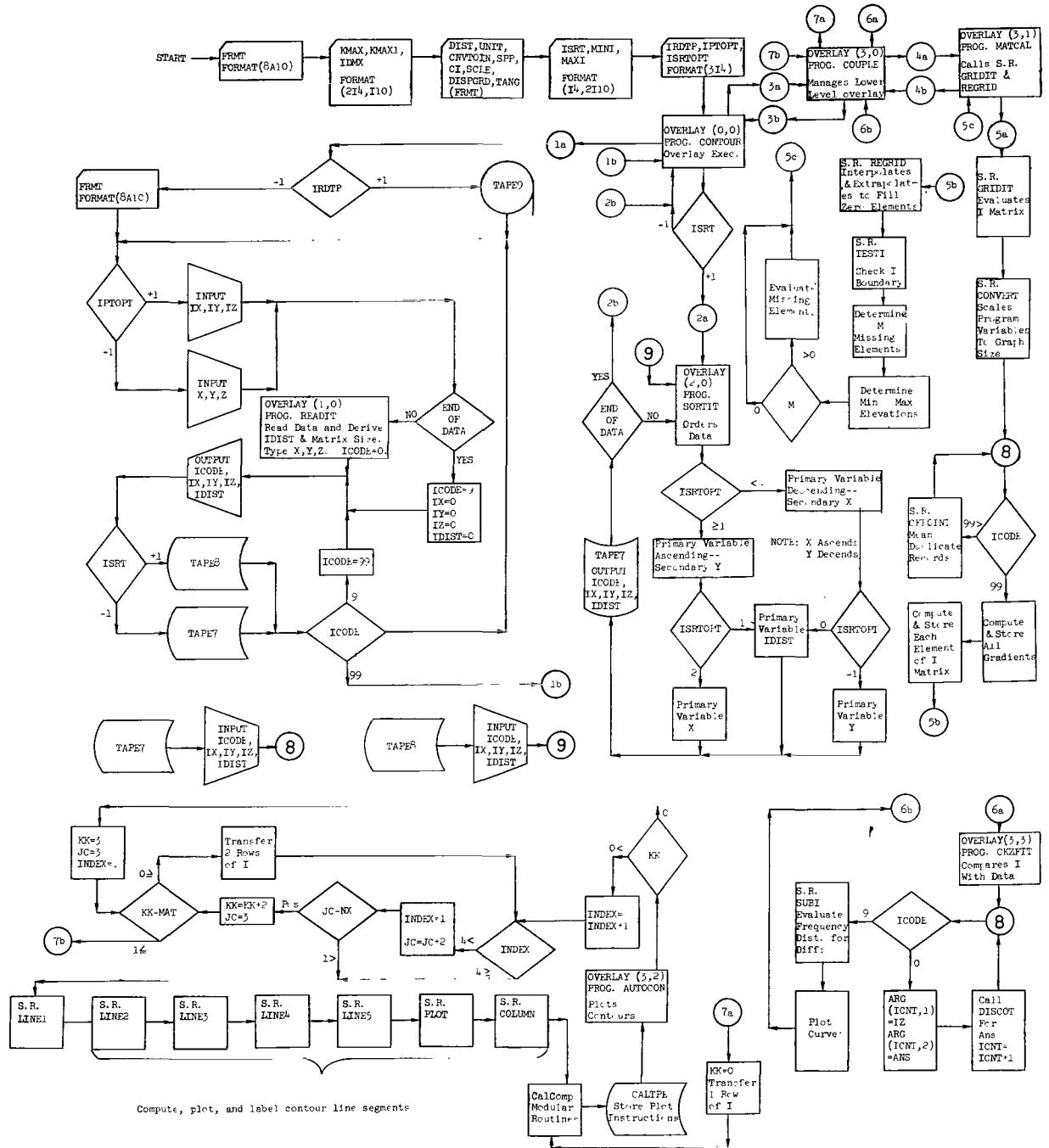


Figure 4.- Generalized digital contouring program.

Program CONTOUR

CONTOUR, the program executive, has three main functions. First, it reads the program options and constants. Second, it supervises the execution of each of the three lower level overlays. Third, storage for each array and program constant, which is generally common to each overlay, is set aside.

```

OVERLAY (LINK,0,0)                                1
PROGRAM CONTOUR(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE7,TAPE8,      2
1 TAPE9)                                         3
INTEGER FRMT                                      4
DIMENSION FRMT(8)                                 5
DIMENSION          KORE(4),KURN(4)                 6
REAL        MINWRD2,MAXWRD2,MINWRD3,MAXWRD3       7
COMMON /BLK2/ KORE,KURN,IFYP,SCLE                8
COMMON /BLK3/ KM,L1                               9
COMMON /BLK4/ DIST,TANG,M                         10
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3    11
COMMON /BLK6/ SP,SPP,LAST,DISPGRD, LINEUNT        12
COMMON /BLK7/ N,NN,PX1,PY1,XMAX,YMAX,XMAY,YMAY,CI 13
COMMON/BLK14/ UNIT,CNVTOIN                      14
COMMON /BLK15/ IKOPT,IPTOPT,ISRTOPT            15
COMMON /BLK30/ ISRT                            16
COMMON /BLK40/ KMAX,KMAX1,IMAX                  17
COMMON /LIMITS/ MINI,MAXI,IADDI                18
COMMON /LINKDC/ LINK,RECALL                     19
RECALL=6LRECALL                           20
LINK=4LLINK                                     21
3 FORMAT(8A10)                                22
READ (5,3) FRMT                                23
READ(5,2) KMAX,KMAX1,IMAX                      24
2 FORMAT (2I4,I10)                            25
READ (5,FRMT) DIST,UNIT,CNVTOIN ,SPP,CI,SCLE,DISPGRD 26
1,TANG                                         27
READ (5,4) ISRT,MINI,MAXI                      28
4 FORMAT(14,2I10)                            29
LINEUNI=DISPGRD                                30
IFYP=1$LAST=2                                  31
READ (5,1) IKOPT,IPTOPT,ISRTOPT            32
1 FORMAT(3I4)                                33
CALL OVERLAY(LINK,1,0,RECALL)                  34
IF (ISRT.EQ.1) CALL OVERLAY(LINK,2,0,RECALL) 35
CALL OVERLAY(LINK,3,0,RECALL)                  36
STOP                                           37
END                                            38

```

Program READIT

READIT is the first overlay which is subordinate to CONTOUR. READIT is responsible for reading the X- and Y-position and scalar variation (Z-component) for each control point. As pointed out, the data may be read from tape or cards and may be either fixed or floating point. READIT applies the appropriate conversion to the input data. Further, the NW, NE, SW, and SE coordinates of the rectangle which will include all the control points, as well as IDIST (the distance of each control point from an arbitrary origin), are determined by READIT. Each control point IX, IY, and IZ is then written on the appropriate file for use later along with IDIST and a code ICODE which serves to warn subsequent routines when the data have almost expired.

GVERLAY (LINK,1,0)	39
PROGRAM READIT	40
INTEGER FRMT	41
DIMENSION FRMT(8)	42
DIMENSION KURE(4),KURN(4),WRD(3,4)	43
REAL MAXWRD2,MINWRD2,MAXWRD3,MINWRD3	44
COMMON /BLK2/ KURL,KURN,IFYP,SCLE	45
COMMON /BLK4/ DIST	46
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	47
COMMON /BLK15/ IRUTP,IPTOPT,ISROPT	48
COMMON /BLK30/ ISRT	49
COMMON /LIMITS/ MINI,MAXI,LADJ	50
COMMON /LINKDC/ LINK,RECALL	51
1 FORMAT (8A10)	52
REWIND 7	53
ALPHA=(-11.8/180.0)*(3.141592654)	54
ICNT=0	55
ICODE=0	56
IF(IRUTP.NE.1) READ(5,1) FRMT	57
100 CONTINUE	58
IF (IRUTP.EQ.1) GO TO 1000	59
IF (IPTOPT.EQ.1) READ(5,FRMT) IX,IY,IZ	60
IF (IPTOPT.LT.1) READ(5,FRMT) X,Y,Z	61
IF (EOF,5) 1002,1001	62
1000 IF (IPTOPT.EQ.1) CALL RECIN (9,1,KK,IX,IY,IZ)	63
IF (IPTOPT.LT.1) CALL RECIN (9,1,KK,X,Y,Z)	64
IF (EOF,9) 1002,1001	65
1001 CONTINUE	66
IF (MINI.EQ.0.AND.MAXI.EQ.0) 104,105	67
105 CONTINUE	68
IF (Z.LT.MINI.OR. Z.GT.MAXI) 100,104	69
104 CONTINUE	70
IF (IPTOPT.LT.1) GO TO 1003	71
X=FLAGAT(IX)	72
Y=FLOAT(IY)	73
Z=FLUAT(IZ)	74
1003 CONTINUE	75
ICNT=ICNT+1	76
IF (ICNT.EQ.1) 300,400	77
300 CONTINUE	78
MINWRD2=MAXWRD2=Y	79
MINWRD3=MAXWRD3=X	80

400	CONTINUE	81
	IF (MINWRD2.GT.Y) MINWRD2=Y	82
	IF (MINWRD3.GT.X) MINWRD3=X	83
	IF (MAXWRD2.LT.Y) MAXWRD2=Y	84
	IF (MAXWRD3.LT.X) MAXWRD3=X	85
	IX=IFIX(X)\$IY=IFIX(Y)\$IZ=IFIX(Z)	86
	X=X-1.0E20	87
	Y=Y-1.0E20	88
	IF (ISRTOPT.LT.1) IDIST=IFIX(Y/DIST)	89
	IF (ISRTOPT.GE.1) IDIST=IFIX(X/DIST)	90
	CALL RECDUT (8,1,0,ICODE,IX,IY,IZ,1DIST)	91
	IF (ISRT.LT.1) CALL RECDUT (7,1,0,ICODE,IX,IY,IZ,1DIST)	92
	GO TO 100	93
1002	CONTINUE	94
	KURE(1)=KURE(4)=MINWRD3	95
	KURE(2)=KURE(3)=MAXWRD3	96
	KURN(1)=KURN(2)=MAXWRD2	97
	KURN(3)=KURN(4)=MINWRD2	98
	ICODE=9	99
	IDIST=0	100
	IX=IY=IZ=0	101
	IF (ISRT.LT.1) CALL RECDUT (7,1,0,ICODE,IX,IY,IZ,1DIST)	102
	CALL RECCUT (8,1,0,ICODE,IX,IY,IZ,1DIST)	103
	ICODE=99	104
	IF (ISRT.LT.1) CALL RECDUT (7,1,0,ICODE,IX,IY,IZ,1DIST)	105
	CALL RECDUT (8,1,0,ICODE,IX,IY,IZ,1DIST)	106
	REWIND 8	107
	REWIND 7	108
	RETURN	109
	END	110

Program SORTIT

SORTIT is an optional overlay which is responsible for setting up the appropriate input to SORT2, which in turn calls the SORT/MERGE routines of the computer system. These routines are very flexible and will utilize all the storage allotted to them.

Regardless of which sorting option is chosen (fig. 4), ICODE is the primary variable. In this manner, the codes 9 and 99 are retained at the end of the data file. This fact in no way changes the indicated flow in the flow chart.

```

OVERLAY (LINK,2,0)                                111
PROGRAM SORTIT                                     112
COMMON /BLK15/ IRDTP,IPTOPT,ISROPT              113
COMMON /LINKDC/ LINK,RECALL                      114
DIMENSION ISM(5),IFN(2),KEY(16)                  115
REWIND 7                                         116
REWIND 8                                         117
ISM(1)=1                                         118
ISM(2)=4                                         119
ISM(3)=60                                        120
ISM(4)=1HF                                       121
ISM(5)=1HB                                       122
IFN(1)=5LTAPE7                                  123
IFN(2)=5LTAPED                                  124
KEY(1)=1HA                                      125
KEY(2)=1HX                                      126
KEY(3)=2                                         127
KEY(6)=1HX                                      128
KEY(10)=1HX                                     129
KEY(13)=1HA                                     130
KEY(14)=1HX                                     131
KEY(15)=5                                         132
IF (ISROPT.GE.1) GO TO 1000                     133
KEY(5)=1HD                                       134
KEY(7)=6                                         135
IF (ISROPT.EQ.-1) KEY(7)=4                      136
KEY(9)=1HA                                      137
KEY(11)=3                                       138
GO TO 1001                                      139
1000 CONTINUE                                     140
KEY(5)=1HA                                      141
KEY(7)=6                                         142
IF (ISROPT.EQ.2) KEY(7)=3                      143
KEY(9)=1HD                                      144
KEY(11)=4                                       145
1001 CONTINUE                                     146
CALL SORT2((ISM,IFN,KEY))                       147
END FILE 7                                       148
RETURN                                           149
END                                              150

```

Program COUPLE

COUPLE is the last of the three major overlays subordinate to CONTOUR.
COUPLE is assigned the function of coupling the three lower level overlays. Further,
storage for the depth matrix is set aside.

OVERLAY (LINK,3,0)	151
PROGRAM COUPLE	152
DIMENSION MAT(60,60)	153
COMMON /BLK1/ MAT	154
COMMON /LINKDC/ LINK,RECALL	155
DO 1 I=1,60	156
DO 1 J=1,60	157
1 MAT(I,J)=0	158
CALL OVERLAY(LINK,3,1,RECALL)	159
CALL OVERLAY (LINK,3,3,RECALL)	160
CALL OVERLAY(LINK,3,2,RECALL)	161
RETURN	162
END	163

Program MATCAL

MATCAL furnishes a link between the subroutines GRIDIT and REGRID.

OVERLAY (LINK,3,1)	164
PROGRAM MATCAL	165
COMMON /LINKDC/ LINK,RECALL	166
REWIND 7	167
CALL GRIDIT	168
CALL REGRID	169
RETURN	170
END	171

Subroutine GRIDIT

GRIDIT is the first of several subroutines which have the responsibility for generating an adequate depth matrix. The indicated flow between connectors 5a and 5b (fig. 4) is descriptive of its functions.

This routine is the largest consumer of computer time. The block in which the gradients are computed first searches the data for control points which are adequately distributed about the control point for which the gradient is desired. In the process of searching the data, no control point which has a relative difference in elevation sufficiently large to yield a slope greater than TANG (an input variable) is accepted. Further, IDMX is the maximum scalar difference allowed for the product of the distance R between the control points and TANG. Thus, it is possible for all the control points to be considered several times. To reduce this undesirable consumption of time, DIST can be increased or KMAX can be decreased. If the time problem is not solved by these actions, the data should be examined carefully.

Each evaluated element of the depth matrix is made positive by adding a multiple of 10 000 to it. This constant is denoted as IADDI and is computed from the minimum scalar variation MINI.

SUBROUTINE GRIDIT	172
DIMENSION RESULT(2)	173
DIMENSION IK(100)	174
DIMENSION RS(100)	175
DIMENSION AA(3,3),BB(3,1),A(1000),B(1000),C(1000),D(3,1000),BSAVE(176
13,100),DSAVE(3),IPIVGT(3),INDEX(3,2)	177
DIMENSION E(3)	178
DIMENSION MAT(60,60),KURN(4),KORE(4)	179
DIMENSION GRAD(3),GRADCJ(3,3)	180
INTEGER S	181
REAL MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	182
COMMON /BLK1/ MAT	183
COMMON /BLK2/ KURE,KURN,IFYP,SCLE	184
COMMON /BLK3/ JJ,KK	185
COMMON /BLK4/ DIST,TANG	186
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	187
COMMON /BLK6/ SP,SPP,LAST,DISPGRD	188
COMMON /BLK40/ KMAX,KMAX1,IDMX	189
COMMON /LIMITS/ MINI,MAXI,IADDI	190
2000 FORMAT(7X*CORNER COORDINATES OF AREA TO BE CONTOURED*))	191
2002 FURMAT(* NORTHE WEST CORNER--X=**E16.8* Y=** E16.8*)	192
2003 FURMAT(* SOUTH EAST CORNER--X=**E16.8* Y=** E16.8*)	193
2004 FURMAT(1X,*Y DIMENSION OF DEPTH MATRIX IS*,F15.5,*INCHES*)	194
2005 FURMAT(1X,*X DIMENSION OF DEPTH MATRIX IS*,F15.5,*INCHES*)	195
2006 FURMAT(1X,I4,*ELEMENTS IN Y DIRECTION OF DEPTH MATRIX*)	196
2007 FURMAT(1X,I4,*ELEMENTS IN X DIRECTION OF DEPTH MATRIX*)	197
ICNT=0	198
RSAVE=DIST	199
IDEPSUM=0	200
PRINT 243	201
240 FORMAT(* DEPTH MATRIX SIZE*))	202

```

241 FORMAT(/) 203
242 FORMAT(* THUS,*)
LBL=0 204
CSLOPE1=1.0/SQRT(1.0+TANG**2) 205
CSLOPE=0.9 206
IF (CSLOPE.GT.CSLOPE1) CSLOPE=CSLOPE1 207
243 FORMAT(1H1,* THE FOLLOWING IS INFORMATION PERTAINING TO THE DEPTH 208
1MATRIX--SIZE,DIMENSIONS,ETC.*///) 209
MINMAX=0 210
IF (MINI.NE.0.OR.MAXI.NE.0) MINMAX=1 211
IF (MINMAX.EQ.0) 200,201 212
200 MINI=200000 213
MAXI=-200000 214
201 CONTINUE 215
SP=DIST 216
IPTOK=0 217
CALL CONVERT(SP) 218
PRINT 2000 219
PRINT 2002 ,MINWRD3,MAXWRD2 220
PRINT 2003,MAXWRD3,MINWRD2 221
CALL CONVERT (DISPGRD) 222
8 FORMAT (F5.2,F10.4,2I5,15) 223
10 FORMAT (2I10) 224
IF (IFYP) 4,3,4 225
3 IY=KORN(3)-KORN(1) 226
GO TO 2 227
4 IY=KORN(1)-KORN(3) 228
2 YMAX=FLOAT(IY) 229
CALL CONVERT(YMAX) 230
IX=KORE(3)-KORE(1) 231
XMAX=FLOAT(IX) 232
CALL CONVERT(XMAX) 233
JJ=IFIX(YMAX/SP)+1 234
KK=IFIX(XMAX/SP)+1 235
IF (XMAX-FLUAT(KK-1)*SP.GT.0.0) KK=KK+1 236
IF (YMAX-FLOAT(JJ-1)*SP.GT.0.0) JJ=JJ+1 237
IF (KK.LT.3.OR.JJ.LT.3) 301,302 238
301 CONTINUE 239
IF (KK.GT.60.OR.JJ.GT.60) 230,231 240
301 PRINT 300 241
GO TO 304 242
230 PRINT 232 243
304 CONTINUE 244
PRINT 2008 245
PRINT 2004,YMAX 246
PRINT 2005,XMAX 247
PRINT 240 248
PRINT 2006,JJ 249
PRINT 2007,KK 250
232 FORMAT(* SINCE DIST IS TOO SMALL THE MAXIMUM DIMENSIONS OF THE DE 251
1PTH MATRIX ARE EXCEEDED--I(60,60)*)
300 FORMAT(* SINCE DIST IS TOO LARGE THE MINIMUM DIMENSIONS OF THE DE 252
1PTH MATRIX VIOLATED--I(3,3)*)
GO TO 215 253
231 CONTINUE 254
2008 FORMAT(///* DIMENSIONS OF REQUIRED PLOTTING SURFACE EXCLUSIVE OF GR 255
1ID*) 256
PRINT 2008 257
DO 180 J=1,JJ 258

```

```

DO 180 K=1,KK          262
MAT(J,K)=0             263
180 CONTINUE            264
K=1                   265
PRINT 2004,YMAX        266
PRINT 2005,XMAX        267
PRINT 2006,JJ           268
PRINT 2007,KK           269
TEST=1.0E+20            270
S=-2                  271
DO 740 I=1,1000         272
DO 740 J=1,3            273
740 D(J,I)=TEST        274
104 CALL RECIN(7,1,KKK,ICODE,IX,IY,IZ,IDIST) 275
  IF (IFYP) 40,30,40    276
  30 IY=(-1)*IY         277
40 CONTINUE              278
  IF (ICODE.EQ.99) GO TO 221 279
  IF (ICNT.EQ.1000.AND.ICODE.LT.9) 202,203
202 PRINT 211             281
  GO TO 215              282
211 FORMAT(* YOU HAVE OVER 1000 CONTROL POINTS,*/* ADDITIONAL CONTROL 283
  1POINTS CAN NOT BE ACCEPTED.*/* STORED DATA MAY NOT ADEQUATELY REPR 284
  2ESENT AREA TO BE CONTOURED.*)
203 CONTINUE              286
  IF (LBL.EQ.0) 204,205   287
204 IF (MINMAX.EQ.0) 212,213 288
212 PRINT 206             289
  LBL=1                 290
  PRINT 242              291
206 FORMAT(* YOU HAVE ELECTED TO REJECT NO CONTROL POINTS*) 292
207 FORMAT(* YOU HAVE ELECTED TO REJECT ALL CONTROL POINTS WITH SCALAR 293
  1 VARIATIONS LESS THAN*16* AND GREATER THAN*16) 294
208 FORMAT(* YOU HAVE A MINIMUM SCALAR VARIATION OF*I10*) 295
209 FORMAT(* YOU HAVE A MAXIMUM SCALAR VARIATION OF*I10*) 296
  GO TO 210              297
213 PRINT 207,MINI,MAXI   298
  LBL=1                 299
  PRINT 242              300
  IMINI=200000$IMAXI=-200000 301
210 CONTINUE              302
214 FORMAT(* MUST TERMINATE PROGRAM EXECUTION WITH A MODE 4 FATAL ERRO 303
  1R*)                  304
  GO TO 216              305
215 CONTINUE              306
  PRINT 214              307
  AZERO=0.0               308
  AX=BX/AZERO             309
  AY=AX*AX                310
216 CONTINUE              311
205 CONTINUE              312
  IF (ICODE.EQ.9) 219,220 313
219 IF (MINMAX.NE.0) PRINT 208,IMINI 314
  IF (MINMAX.NE.0) PRINT 209, IMAXI 315
  IF (MINMAX.EQ.0) PRINT 208,MINI 316
  IF (MINMAX.EQ.0) PRINT 209,MAXI 317
  IADDI=(-1)*(10000)*(MINI/10000)+10000 318
  MINI=MINI+IADDI$MAXI=MAXI+IADDI 319
  GO TO 221              320

```

```

220 IF (MINMAX.EQ.0) 217,218          321
217 IF (IZ.LT.MINI) MINI=IZ          322
    IF (IZ.GT.MAXI) MAXI=IZ          323
    GO TO 221                      324
218 CONTINUE                         325
    IF (IZ.LT.IMINI) IMINI=IZ        326
    IF (IZ.GT.IMAXI) IMAXI=IZ        327
221 CONTINUE                         328
    B(1)=FLOAT(IX)                  329
    B(2)=FLOAT(IY)                  330
    IJUMP=-1                        331
    IF (ICODE<-9) 100,1133,105      332
100 CONTINUE                         333
1133 CALL CKPOINT (B(1),B(2),IZ,IPTOK,ICODE) 334
    IF (IPTOK.EQ.-1) GO TO 104      335
103 CONTINUE                         336
    ICNT=ICNT+1                    337
1103 D(1,ICNT)=B(1)                  338
    D(2,ICNT)=B(2)                  339
    B(3)=FLOAT(IZ)                  340
    D(3,ICNT)=B(3)                  341
    IF (ICODE.LT.9) GO TO 104      342
105 CONTINUE                         343
    DO 700 J=1,ICNT                344
    IF (D(1,J).EQ.TEST) GO TO 700      345
    DO 750 II=1,3                  346
    GRAD(II)=0.0                   347
    BB(II,1)=0.0                   348
    DO 750 IJ=1,3                  349
    AA(II,IJ)=0.0                   350
750 CONTINUE                         351
    DXMX=DYMX=-1000.0              352
    DXMN=DYMN=+1000.0              353
    DU 705 N2=1,3                  354
    GRADCO(N2,1)=D(N2,J)           355
705 DSAVE(N2)=D(N2,J)               356
    RSAVE=0.0                      357
    RSUM=0.0$RMAX=0.0              358
    INUM=0                          359
    JNUM=0                          360
    DO 771 ID=1,100                361
    RLAST=RSAVE                     362
    RSAVE=RSAVE+DIST/(10.0)         363
    DO 701 I=1,ICNT                364
    R=0.0                           365
    IF (INUM.EQ.100) GO TO 701      366
    IF (D(1,I).EQ.TEST.OR.I.EQ.J) GO TO 701      367
    DO 703 N1=1,2                  368
    IF (N1.EQ.1)DX=DSAVE(N1)-D(N1,I) 369
    IF (N1.EQ.2)DY=DSAVE(N1)-D(N1,I) 370
703 R=R+(DSAVE(N1)-D(N1,I))**2   371
    R=SQR(T(R))                   372
    IF (R.GT.RSAVE) GO TO 701      373
    IF (R.LE.RLAST) GO TO 701      374
    IF (ABS((DSAVE(3)-D(3,I)) ) /R.GT.TANG.OR.ABS(DSAVE(3)-D(3
1,I)).GT.IDMX) GO TO 701      375
    KADD=-1                        376
    IF (INUM.GE.KMAX1) 773,7774      377
                                         378

```

```

773 DO 775 I10=1,INUM 379
    IF (RMAX.EQ.RS(I10)) 774,775 380
774 CONTINUE 381
    KADD=KADD+1 382
    IF (KADD.GT.0) GO TO 7774 383
775 CONTINUE 384
    GO TO 772 385
7774 CONTINUE 386
    IF (R.GT.RMAX) RMAX=R 387
    INUM=INUM+1 388
    RS(INUM)=R 389
    DO 707 N4=1,3 390
    DXMX=AMAX1(DXMX,DX) 391
    DYMX=AMAX1(DYMX,DY) 392
    DXMN=AMIN1(DXMN,DX) 393
    DYMN=AMIN1(DYMN,DY) 394
707 BSAVE(N4,INUM)=D(N4,I) 395
701 CONTINUE 396
771 CONTINUE 397
772 CONTINUE 398
    IF (INUM.LT.KMAX1) GO TO 751 399
    DO 712 I2=1,INUM 400
712 RSUM=RSUM+(1.0-RS(I2))/RMAX)**2*(RS(I2)/RMAX)**S 401
    RWSUM=RSUM 402
    INUM1=INUM-1 403
    DO 710 I1=1,INUM1,1 404
    NNUM=I1 405
    JNUM=I1+1$SUMSQ1=0.0$SUMSQ2=0.0 406
    DO 710 I6=JNUM,INUM,1 407
    DO 770 J6=1,3 408
    GRADCO(J6,2)=BSAVE(J6,I1) 409
    GRADCO(J6,3)=BSAVE(J6,I6) 410
    IF (J6.EQ.3) GO TO 770 411
    SUMSQ1=(GRADCO(J6,2)-GRADCO(J6,1))**2 412
    SUMSQ2=(GRADCO(J6,3)-GRADCO(J6,1))**2 413
770 CONTINUE 414
    IF (SUMSQ1.EQ.0.0) GO TO 710 415
    IF (SUMSQ2.EQ.0.0) GO TO 710 416
    RTSMSQ1=SORT(SUMSQ1) 417
    RTSMSG2=SORT(SUMSQ2) 418
    SALPHA1=ABS(GRADCO(2,2)/RTSMSQ1) 419
    SALPHA2=ABS(GRADCO(2,3)/RTSMSQ2) 420
    CALPHA1=ABS(GRADCO(1,2)/RTSMSQ1) 421
    CALPHA2=ABS(GRADCO(1,3)/RTSMSQ2) 422
    SDIFALP=SALPHA2*CALPHA1-CALPHA2*SALPHA1 423
    IF (ABS(SDIFALP)-0.17365.LT.0.0) GO TO 710 424
    DG=GRADCO(1,1)*(GRADCO(2,2)*GRADCO(3,3)-GRADCO(3,2)*GRADCO(2,3)) 425
    1-GRADCO(2,1)*(GRADCO(1,2)*GRADCO(3,3)-GRADCO(3,2)*GRADCO(1,3)) 426
    2+GRADCO(3,1)*(GRADCO(1,2)*GRADCO(2,3)-GRADCO(2,2)*GRADCO(1,3)) 427
    IF (DG.EQ.0.0)GO TO 710 428
    GRAD(1)=(GRADCO(2,2)*GRADCO(3,3)-GRADCO(3,2)*GRADCO(2,3)-GRADCO(2, 429
    11)*(GRADCO(3,3)-GRADCO(3,2))+GRADCO(3,1)*(GRADCO(2,3)-GRADCO(2,2)) 430
    2)/DG 431
    GRAD(2)=(GRADCO(1,1)*(GRADCO(3,3)-GRADCO(3,2))-(GRADCO(3,3)*GRADCO 432
    1(1,2)-GRADCO(3,2)*GRADCO(1,3))+(GRADCO(3,1)*(GRADCO(1,2)-GRADCO(1, 433
    23)))/DG 434
    GRAD(3)=(GRADCO(1,1)*(GRADCO(2,2)-GRADCO(2,3))-GRADCO(2,1)*(GRADCO 435
    1(1,2)-GRADCO(1,3))+GRADCO(1,2)*GRADCO(2,3)-GRADCO(2,2)*GRADCO(1,3) 436

```

```

21/DG          437
RW=SQRT((DSAVE(1)-BSAVE(1,11))**2+(DSAVE(2)-BSAVE(2,11))**2)/RMAX 438
W=SQRT((1.0-RW)**2*KW**S/RWSUM) 439
E(1)=W*(BSAVE(1,11)-DSAVE(1)) 440
E(2)=W*(BSAVE(2,11)-DSAVE(2)) 441
E(3)=W*(BSAVE(3,11)-DSAVE(3)) 442
DO 711 J1=1,3 443
BB(J1,1)=BB(J1,1)-E(J1)*(E(1)*GRAD(1)+E(2)*GRAD(2)+E(3)*GRAD(3)) 444
1*(-1.0) 445
DO 711 J2=1,3 446
AA(J1,J2)=AA(J1,J2)+E(J1)*E(J2) 447
711 CONTINUE 448
710 CONTINUE 449
IF (JNUM.EQ.1) GO TO 780 450
CALL MATINV(AA,3,BB,1,DETERM,IPIVOT,INDEX,3,ISCALE) 451
DO 1700 IA=1,3 452
IV=LEGVAR(BB(IA,1)) 453
IF (IV) 751,1700,751 454
1700 CONTINUE 455
IF (DETERM.EQ.0.0) GO TO 751 456
DC=BB(3,1) 457
A(J)=BB(1,1) 458
B(J)=BB(2,1) 459
IF((DC.EQ.0.0).AND.(A(J).EQ.0.0).AND.(B(J).EQ.0.0)) GO TO 751 460
BB(3,1)=DC/SQRT(DC**2+A(J)**2+B(J)**2) 461
GO TO 781 462
780 CONTINUE 463
A(J)=GRAD(1) 464
B(J)=GRAD(2) 465
DC=GRAD(3) 466
GO TO 751 467
781 CONTINUE 468
TXY=(DYMX-DYMN)/(DXMX-DXMN) 469
BB(3,1)=ABS(BB(3,1)) 470
IF (BB(3,1).LT.CSLOPE) GO TO 751 471
A(J)=-A(J)/DC 472
B(J)=-B(J)/DC 473
C(J)=-(A(J)*DSAVE(1)+B(J)*DSAVE(2)-DSAVE(3)) 474
GO TO 700 475
751 A(J)=TEST 476
B(J)=TEST 477
C(J)=TEST 478
700 CONTINUE 479
DO 720 I=1,KK 480
X=KURE(1)+DIST*FL3AT(I-1) 481
DO 720 J=1,JJ 482
Y=KORN(1)-DIST*FLOAT(J-1) 483
RMAX=0.0 484
RSAVE=0.0 485
INUM=0 486
DO 742 L=1,100 487
RLAST=RSAVE 488
RSAVE=DIST*FLOAT(L)/(10.0) 489
DO 741 II=1,ICNT 490
KADD=-1 491
IF (INUM.GE.KMAX) 776,7777 492
776 DO 778 IB=1,INUM 493
IF ((SQR((D(1,II)-X)**2+(D(2,II)-Y)**2).EQ.RMAX) 777,778 494

```

```

777 CONTINUE          495
  KADD=KADD+1         496
  IF (KADD.GT.0) GO TO 7777 497
778 CONTINUE          498
  GO TO 744           499
7777 CONTINUE          500
  IF (A(II).EQ.TEST.AND.B(II).EQ.TEST) GO TO 741 501
  DR=SQRT((D(1,II)-X)**2+(D(2,II)-Y)**2) 502
  IF (DR.GT.RSAVE) GO TO 741 503
  IF (DR.LE.RLAST) GO TO 741 504
  IF (DR.GT.RMAX) RMAX=DR 505
  INUM=INUM+1          506
  IK(INUM)=II          507
741 CONTINUE          508
742 CONTINUE          509
744 CONTINUE          510
  IF (INUM.EQ.0) GO TO 720 511
  RD=0.0               512
  DO 730 I1=1,INUM      513
  I4=IK(I1)             514
  RS=SQRT((X-D(1,I4))**2+(Y-D(2,I4))**2)/RMAX 515
730 RD=RD+(1.0-R)**2*R**5 516
  IF (RD.EQ.0.0) GO TO 720 517
  DO 731 I2=1,INUM      518
  I4=IK(I2)             519
  RS=SQRT((X-D(1,I4))**2+(Y-D(2,I4))**2) 520
  MAT(J,I)=MAT(J,I)+(1.0-RS/RMAX)**2*(RS/RMAX)**5/RD*(C(I4)+A(I4)*X+ 521
  1*B(I4)*Y)            522
731 CONTINUE          523
  MAT(J,I)=MAT(J,I)+IADDI 524
720 CONTINUE          525
3333 RETURN          526
  END                  527

```

Subroutine REGRID

REGRID first scans the depth matrix generated by GRIDIT to evaluate its maximum and minimum values (IMAX and IMIN) as well as the number of zero (unfilled) elements therein. If a border column or row contains all zeros, the matrix dimensions are reduced by TESTI.

Each zero element is filled and checked by REGRID. Further, the slope between each pair of adjacent elements in the matrix is checked. If the slope exceeds either TANG or IMAX or is less than IMIN, the element is first rejected and then evaluated again. It is possible for this routine to reject the entire depth matrix and terminate the job.

SUBROUTINE REGRID	528
INTEGER AGAIN	529
DIMENSION I(60,60)	530
COMMON /BLK1/ I	531
COMMON /BLK3/ KM,LN	532
COMMON /BLK4/ DIST,TANG,M	533
COMMON /LIMITS/ MINI,MAXI,IADDI	534
600 FORMAT (* MINIMUM ELEVATION PRIOR TO SMOOTHING = *I10)	535
601 FORMAT (* MAXIMUM ELEVATION PRIOR TO SMOOTHING = *I10,/)	536
602 FORMAT(.,* MINIMUM ELEVATION AFTER INTERPOLATION ETC = *,I10,/)	537
603 FORMAT (* MAXIMUM EXPECTED SLOPE BETWEEN TWO CONSECUTIVE GRID PDI	538
1NTS = *,F15.5)	539
604 FORMAT (2016)	540
605 FORMAT (10I5)	541
607 FORMAT (* UNSMOOTHED DEPTH MATRIX* //)	542
606 FORMAT (* SMOOTHED DEPTH MATRIX*//)	543
25 FORMAT (I10,I10)	544
6 FORMAT (I3,F10.0,F10.5)	545
5 FORMAT (20I4)	546
IF (MINI.LT.1000) 300,302	547
300 PRINT 301	548
301 FORMAT(* YOU ARE IN SUBROUTINE REGRID WITH A MINIMUM SCALAR VARIAT	549
1ION WHICH IS TOO SMALL/* CHECK LAST MINIMUM SCALAR VARIATION IF	550
2PROGRAM FAILS TO EXECUTE PROPERLY*)	551
302 CONTINUE	552
310 FORMAT(1H1,* THE FOLLOWING INFORMATION REGARDING YOUR UNSMOOTHED D	553
1EPTH MATRIX IS FURNISHED*///)	554
311 FORMAT()	555
312 FORMAT(1H1,* THE FOLLOWING INFORMATION REGARDING THE SMOOTHED DEPT	556
1H MATRIX IS FURNISHED*///)	557
PRINT 310	558
CALL TESTI	559
PRINT 311	560
M=1	561
MCNT=0	562
PRINT 607	563
DO 711 K=1,KM	564
PRINT 604,(I(K,J),J=1,LN)	565
DO 711 L=1,LN	566
IF (I(K,L).LT.MINI.OR.I(K,L).GT.MAXI) I(K,L)=0	567
IF (I(K,L).EQ.0) MCNT=MCNT+1	568
IF (I(K,L).NE.0) 800,801	569

```

800 IF (MCNT.GT.M) M=MCNT      570
    MCNT=0                      571
801 CONTINUE                   572
711 CONTINUE                   573
    PRINT 312                  574
    IF (M.EQ.0) PRINT 313      575
313 FORMAT(* IT HAS BEEN DETERMINED THAT EACH ELEMENT OF YOUR UNSM30TH 576
    1ED DEPTH MATRIX IS FILLED/* NO ELEMENT WAS FOJND TO EXCEED THE LI 577
    2MITS ESTABLISHED BY YOU*) 578
    IF (M.NE.0) PRINT 314      579
314 FORMAT(* IT HAS BEEN DETERMINED THAT EACH ELEMENT OF YOUR UNSM30TH 580
    1ED DEPTH MATRIX IS INADEQUATELY FILLED*) 581
    CALL TESTI                 582
    PRINT 311                 583
    JCNT=0                     584
    ICHEAT=0                  585
C   THIS SECTION FINDS MIN AND MAX DEPTHS 586
    IMIN=20000                587
    IMAX=-10000                588
    DO 710 K=1,KM              589
    DO 710 L=1,LM              590
    IF (I(K,L).GT.IMAX) 701,702 591
701 IMAX=I(K,L)               592
702 IF (I(K,L).LT.IMIN.AND.I(K,L).GT.0) 703,710 593
703 IMIN=I(K,L)               594
710 CONTINUE                  595
    MAXL=IMAX-IADDI           596
    MINL=IMIN-IADDI           597
    PRINT 315                 598
315 FORMAT(* REGRID WILL NOT PERMIT THE INTERNAL ELEMENTS OF I TO EXCE 599
    1ED THE FOLLOWING LIMITS*) 600
    PRINT 600,MINL             601
    PRINT 601,MAXL             602
700 ICNT=0                     603
    AGAIN=500.0                604
    K1=KM-1                    605
    L1=LM-1                    606
    IF (M.EQ.0) 1001,1          607
1  CONTINUE                   608
C   THIS SECTION LINEARLY INTERPOLATES TO FILL MISSING INTERIOR GRID P 609
    DO 20 K=2,K1                610
    DO 20 L=2,L1                611
    IF (I(K,L).EQ.0) 10,11      612
11 I(K,L)=I(K,L)               613
    GO TO 20                   614
10 IF (I(K-1,L).EQ.0.OR.I(K+1,L).EQ.0) 12,13 615
13 I(K,L)=(I(K-1,L)+I(K+1,L))/2 616
    GO TO 20                   617
12 IF (I(K,L-1).EQ.0.OR.I(K,L+1).EQ.0) 14,15 618
15 I(K,L)=(I(K,L-1)+I(K,L+1))/2 619
    GO TO 20                   620
14 IF (I(K+1,L).EQ.0.OR.I(K,L+1).EQ.0) 8,17 621
17 I(K,L)=(I(K+1,L)+I(K,L+1))/2 622
    GO TO 20                   623
8  IF (I(K-1,L).EQ.0.OR.I(K,L-1).EQ.0) 16,7 624
7  I(K,L)=(I(K-1,L)+I(K,L-1))/2 625
    GO TO 20                   626
16 IF (I(K,L+1).EQ.0.OR.I(K-1,L).EQ.0) 18,19 627

```

```

19 I(K,L) = (I(K,L+1)+I(K-1,L))/2          628
   GO TO 20
18 IF(I(K+1,L).EQ.0.OR.I(K,L-1).EQ.0) 20,21 629
21 I(K,L)=(I(K+1,L)+I(K,L-1))/2           630
20 CONTINUE
   ICNT=ICNT+1
   IF (ICNT.EQ.M) 23,1                      631
23 CONTINUE
C   FILL BLANKS I(1,L) BY LINEAR INTERPOLATION 632
   DO 90 L=2,LL
   DO 90 K=1,1
     IF (I(K,L).EQ.0) 91,90                  633
91 IF (I(K,L+1).EQ.0.OR.I(K,L-1).EQ.0) 90,92 634
92 I(K,L)=(I(K,L+1)+I(K,L-1))/2           635
90 CONTINUE
C   FILL BLANKS I(1,L) BY EXTRAPOLATION       636
   DO 50 L=1,LM
   DO 50 K=1,1
     IF (I(K,L).EC.0.AND.(I(K+1,L).NE.0.AND.I(K+2,L).NE.0)) 51,50 637
51 J=I(K+1,L)-I(K+2,L)
   I(K,L)=I(K+1,L)+J                         638
50 CONTINUE
C   FILL BLANKS I(K,1) BY LINEAR INTERPOLATION 639
   DO 30 K=2,K1
   DO 30 L=1,1
     IF (I(K,L).EQ.0) 31,30                  640
31 IF (I(K+1,L).EQ.0.OR.I(K-1,L).EQ.0) 30,32 641
32 I(K,L)=(I(K+1,L)+I(K-1,L))/2           642
30 CONTINUE
C   FILL BLANKS I(K,1) BY EXTRAPOLATION       643
   DO 55K=1,KM
   DO 55 L=1,1
     IF (I(K,L).EC.0.AND.(I(K,L+1).NE.0.AND.I(K,L+2).NE.0)) 56,55 644
56 J=I(K,L+1)-I(K,L+2)
   I(K,L)=I(K,L+1)+J                         645
55 CONTINUE
C   FILL BLANKS I(KM,L) BY LINEAR INTERPOLATION 646
   DO 35 K=KM,KM
   DO 35 L=2,LL
     IF (I(K,L).EQ.0) 36,35                  647
36 IF (I(K,L+1).EQ.0.OR.I(K,L-1).EQ.0) 35,37 648
37 I(K,L)=(I(K,L+1)+I(K,L-1))/2           649
35 CONTINUE
C   FILL BLANKS I(KM,L) BY EXTRAPOLATION       650
   DO 60 K=KM,KM
   DO 60 L=1,LM
     IF (I(K,L).EQ.0.AND.(I(K-1,L).NE.0.AND.I(K-2,L).NE.0)) 61,60 651
61 J=I(K-1,L)-I(K-2,L)
   I(K,L)=I(K-1,L)+J                         652
60 CONTINUE
C   FILL BLANKS I(K,LM) BY LINEAR INTERPOLATION 653
   DO 670 K=2,K1
   DO 670 L=LM,LM
     IF (I(K,L).EQ.0) 671,670                654
671 IF (I(K+1,L).EQ.0.OR.I(K-1,L).EQ.0) 670,672 655
672 I(K,L)=(I(K+1,L)+I(K-1,L))/2           656
670 CONTINUE
C   FILL BLANKS I(K,LM) BY EXTRAPOLATION       657
   DO 65 K=1,KM

```

```

DO 65 L=LM,LM          687
IF (I(K,L).EQ.0.AND.(I(K,L-1).NE.0.AND.I(K,L-2).NE.0)) 66,65 688
66 J=I(K,L-1)-I(K,L-2) 689
I(K,L)=I(K,L-1)+J 690
65 CONTINUE 691
C AT THIS POINT ALL BLANKS ARE FILLED 692
1001 CONTINUE 693
ICNTI=0 694
IF (JCNT.GT.0) 999,998 695
998 CONTINUE 696
DO 997 K=1,KM 697
DO 997 L=1,LM 698
IF (I(K,L).GT.IMAX.OR.I(K,L).LT.IMIN) 996,997 699
996 I(K,L)=0 700
350 FORMAT(* BE CAUTIOUS OF ELEMENT I(*I2*,*I2*)*) 701
PRINT 350,K,L 702
ICNTI=ICNTI+1 703
997 CONTINUE 704
M=20$JCNT=1 705
IF (ICNTI.EQ.0) GO TO 999 706
GO TO 700 707
999 CONTINUE 708
4 FORMAT (2X,20I5) 709
IF (I(1,1).GT.I(1,2))76,77 710
77 MIN=I(1,1) 711
GO TO 78 712
76 MIN=I(1,2) 713
78 CONTINUE 714
DO 75 K=2,K1 715
DO 75 L=2,L1 716
IF (I(K,L).GT.MIN) 75,80 717
80 CONTINUE 718
MIN=I(K,L) 719
75 CONTINUE 720
MINL=MIN-IADDI 721
PRINT 602,MINL 722
IF (JCNT.EQ.3) GO TO 305 723
IF (MIN.GE.1000) 81,303 724
303 IF (JCNT.EQ.1) 304,305 725
304 PRINT 306 726
306 FORMAT(* MINIMUM SCALAR VARIATION IN INTERNAL ELEMENTS OF I MATRIX 727
1 IS TOO SMALL/* WILL TRY TO SMOOTH AND THEN EVALUATE AGAIN*/) 728
GO TO 81 729
305 PRINT 307 730
307 FORMAT(* HAVE TRIED TO EVALUATE DEPTH MATRIX/* WILL PRINT I MATRIX 731
1X BEFORE TERMINATING YOUR JOB/* PLEASE CHECK AND RESUBMIT*/) 732
DO 320 K=1,KM 733
PRINT 604,(I(K,L),L=1,LM) 734
320 CONTINUE 735
PRINT 308 736
308 FORMAT(* POSSIBLE REASONS FOR FAILURE/* ABSOLUTE VALUE OF MINIMUM 737
1M AND MAXIMUM SCALAR VARIATIONS MAY BE TOO LARGE/* DISTANCE BETWEEN 738
GRID POINTS NEEDS ADJUSTING/* INSUFFICIENT CONTROL POINT DENSITY 739
/* MAXIMUM SLOPE BETWEEN DATA AND/OR GRID POINTS NEEDS ADJUSTMENT 740
4NG*) 741
PRINT 309 742
309 FORMAT(* PROGRAM EXECUTION TERMINATED WITH A MODE 4 FATAL ERROR*) 743
AZERO=0.0 744

```

```

AX=BX/AZERO          745
AY=AX*AX            746
82 CONTINUE          747
PRINT 606            748
DO 9912 K=1,KM        749
PKINT 604,(I(K,L),L=1,LM) 750
9912 CONTINUE          751
REWIND 8              752
RETURN               753
81 TAM=TANG           754
PRINT 603,TAM         755
PRINT 311             756
K2=KM-2              757
L2=LM-2              758
DO 95 K=1,K2           759
DO 95 L=1,L2           760
KP1=K+1              761
KP2=K+2              762
LP1=L+1              763
LP2=L+2              764
T1=ABS((      I(K,L)-I(KP1,L))/DIST) 765
IF (TAM-T1) 100,95,95
100 T2=(I(KP1,L)-I(KP2,L))/DIST       766
T3=ABS(T2)             767
IF (TAM-T3) 102,103,103
103 I(K,L)=I(KP1,L)+(I(KP1,L)-I(KP2,L)) 768
GO TO 95               769
102 T4=ABS((      I(K,LP1)-I(K,LP2))/DIST) 770
IF (TAM-T4) 105,106,106
106 I(K,L)=I(K,LP1)+(I(K,LP1)-I(K,LP2)) 771
GO TO 95               772
105 I(K,L)=0             773
95 CONTINUE             774
DO 110 K=1,K2           775
DO 110 L=1,L2           776
LP2=L+2              777
KP2=K+2              778
LP1=L+1              779
KP1=K+1              780
T10=ABS((      I(K,L)-I(K,LP1))/DIST) 781
IF (TAM-T10) 200,110,110
200 T20=(I(K,LP1)-I(K,LP2))/DIST       782
T30=ABS(T20)             783
IF (TAM-T30) 202,203,203
203 I(K,L)=I(K,LP1)+(I(K,LP1)-I(K,LP2)) 784
GO TO 110               785
202 I(K,L)=0             786
110 CONTINUE             787
DO 650 K=1,KM           788
DO 650 L=1,LM           789
IF (I(K,L).GT.IMAX.OR.I(K,L).LT.IMIN) 651,650
651 I(K,L)=0             790
650 CONTINUE             791
DO 500 K=1,KM           792
DO 500 L=1,LM           793
IF (I(K,L).EQ.0) 501,500
501 AGAIN=0              794
500 CONTINUE             795
JCNT=JCNT+1             796
IF (AGAIN.EQ.0) 700,82
END                     797

```

Subroutine CKPOINT

CKPOINT is responsible for averaging the scalar variation of any control point which has been observed more than once.

```

SUBROUTINE CKPOINT (XINI,YINI,IDEPI,IPTOK,ICODE)          806
IF (ICODE.EQ.9) GO TO 1124                                807
IF (IPTOK.EQ.0) 103,105                                    808
1123 CONTINUE                                              809
    IDEP2=IDEPSUM/IDENOM                                     810
    IDEPSUM=0                                                 811
    IDENOM=1                                                812
    GO TO 1133                                              813
1113 IDENCM=IDENCM+1                                       814
    IDEPSUM=IDEPSUM+IDEPI                                     815
    IPTOK=-1                                                816
    GO TO 104                                              817
103  IPTOK=-1                                              818
    IDENCM=1                                                819
    XIN2=XINI                                              820
    YIN2=YINI                                              821
    IDEP2=IDEPI                                             822
    IDEPSUM=IDEP2                                           823
    GO TO 104                                              824
105  CONTINUE                                              825
    IF (YINI.EQ.YIN2.AND.XINI.EQ.XIN2) GO TO 1113          826
1124 IF (IDENOM.GT.1) GO TO 1123                           827
1133 CONTINUE                                              828
    TEMP=XIN2                                              829
    XIN2=XINI                                              830
    XINI=TEMP                                              831
    TEMP=YIN2                                              832
    YIN2=YINI                                              833
    YINI=TEMP                                              834
    TEMP=IDEP2                                             835
    IDEP2=IDEPI                                             836
    IDEPI=TEMP                                              837
    IDEPSUM=IDEP2                                           838
    IPTOK=1                                                839
    IF(ICODE.EQ.9)IPTOK=0                                  840
104  RETURN                                               841
    END                                                   842

```

Subroutine TESTI

TESTI scans the depth matrix for border rows and columns for which the sum is zero. If this condition occurs, the appropriate dimensions of the matrix are reduced.

SUBROUTINE TESTI	843
REAL MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	844
DIMENSION IROW(2),ICOL(2)	845
COMMON /BLK1/ I(60,60)	846
COMMON /BLK3/ KM,LN	847
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	848
COMMON /BLK4/ DIST	849
101 CONTINUE	850
DO 100 J=1,2	851
IROW(J)=0	852
DO 100 K=1,LN	853
IF (I(J,K).GT.0) IROW(J)=IROW(J)+1	854
100 CONTINUE	855
IF (IROW(1)+IROW(2).GT.0) GO TO 302	856
DO 300 J=1,KM	857
DO 300 L=1,LN	858
300 I(J,L)=I(J+1,L)	859
KM=KM-1	860
MAXWRD2=MAXWRD2-DIST	861
GO TO 101	862
302 J=KM	863
IR=0	864
DO 301 L=1,LN	865
IF (I(J,L).GT.0) IR=IR+1	866
301 CONTINUE	867
IF (IR.GT.0) 201,304	868
304 KM=KM-1	869
MINWRD2=MINWRD2+DIST	870
GO TO 302	871
201 CONTINUE	872
DO 200 K=1,2	873
ICOL(K)=0	874
DO 200 J=1,KM	875
IF (I(J,K).GT.0) ICOL(K)=ICOL(K)+1	876
200 CONTINUE	877
IF (ICOL(1)+ICOL(2).GT.0) GO TO 402	878
DO 400 L=1,LN	879
DO 400 J=1,KM	880
400 I(J,L)=I(J,L+1)	881
LN=LN-1	882
MINWRD3=MINWRD3+DIST	883
GO TO 201	884
402 J=LN	885
IR=0	886
DO 401 L=1,KM	887
IF (I(L,J).GT.0) IR=IR+1	888
401 CONTINUE	889
IF (IR.GT.0) 501,404	890
404 LN=LN-1	891
MAXWRD3=MAXWRD3-DIST	892
GO TO 402	893

501 CONTINUE	894
PRINT 1,MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	895
1 FORMAT(//,	896
1ADJUSTED BOUNDARIES OF DEPTH MATRIX*/* MINIMUM Y*E16.8* MAXIMUM Y	897
1*E16.8,/* MINIMUM X*E16.8* MAXIMUM X*E16.8)	898
RETURN	899
END	900

Subroutine CONVERT

Program variables are scaled to plot dimensions and converted to inches by
CONVERT.

SUBROUTINE CONVERT(X)	901
COMMON /BLK2/ KURE(4),KORN(4),IFYP,SCLE	902
COMMON/BLK14/ UNIT,CNVTIN	903
X=X*UNIT/(SCLE*CNVTIN)	904
RETURN	905
END	906

Program CKZFIT

CKZFIT is the second of three overlays which are subordinate to COUPLE. CKZFIT establishes the X- and Y-coordinates of each element within the depth matrix and stores each within the appropriate array table and reorganizes the I matrix into a one-dimensional array. Each of the array tables and each control-point X- and Y-coordinate are part of the argument listed for the CALL statement to DISCOT, a system routine. DISCOT uses linear interpolation to find the scalar variation predicted by the depth matrix at each X and Y control-point position. The real and predicted control-point scalar variations are stored in turn by CKZFIT. Subsequent to reading all the control points, subroutine SUB1 is called.

OVERLAY (LINK,3,3)	907
PROGRAM CKZFIT	908
DIMENSION XTAB(6J),ZTAB(6C),YTAB(3600),I(60,60),ARG(1000,2)	909
DIMENSION KORE(4),KURN(4)	910
DIMENSION YYTAB(5),60)	911
EQUIVALENCE (YYTAB,YTAB)	912
COMMON /BLK1/ I	913
COMMON /BLK2/ KORE,KURN	914
COMMON /BLK3/ KM,LM	915
COMMON /BLK4/ DIST	916
COMMON /LIMITS/ MINI,MAXI,IADD1	917
COMMON /LINKDC/ LINK,RECALL	918
PRINT 1	919
I FORMAT(1H1,* YOUR SMOOTHED DEPTH MATRIX, I, IS PRINTED ABOVE.*/* A	920
1T THIS POINT THE SCALAR VARIATION PREDICTED BY I AT THE LOCATION	921
2UF EACH CONTROL POINT*/* IS COMPARED WITH THE SCALAR MAGNITUDE OF	922
3THE CONTROL POINT.*/* A PLUT FOR FREQUENCY OF OCCURRENCE VS DISCRE	923
4PANCY FOLLOWS AS PART OF THIS LISTING*//////)	924
REWIND 7	925
YMAX=FLOAT(KURN(1))-FLOAT(KM-1)*DIST	926
XMIN=FLOAT(KURE(1))	927
ICNT=0	928
IL=0	929
DO 100 L=1,LM	930
XTAB(L)=XMIN+DIST*(FLOAT(L-1))	931
I1=(60)*(L-1)	932
I2=I1+KM+1	933
DO 100 J=1,KM	934
IF (L.EQ.1) ZTAB(J)=YMAX+DIST*FLOAT(J-1)	935
I1=I2-J	936
YTAB(I1)=I(J,L)	937
100 CONTINUE	938
LM1=LM+1	939
KM1=KM+1	940
DO 101 N=KM1,60	941
ZTAB(N)=ZTAB(KM)+DIST*(N-KM)	942
DO 101 J=1,L4	943
K=(J-1)*(60)+KM	944
101 YYTAB(N,J)=YTAB(K)	945
DO 102 N=1,KM	946
K=(LM-1)*(60)+N	947
DO 102 J=LM1,60	948
XTAB(J)=XTAB(LM)+DIST*(J-LM)	949

102 YYTAB(N,J)=YTAB(K)	950
200 CONTINUE	951
CALL RECIN(7,1,KKK,ICODE,IX,IY,IZ,IDIST)	952
IF (EOF,7) 201,202	953
202 IF(ICODE.GT.0) GJ TO 201	954
XA=IX	955
ZA=IY	956
CALL DISCOT(ZA,XA,ZTAB,YTAB,XTAB,111,3600,60,ANS)	957
ANS=ANS-FLOAT(IADUI)	958
ICNT=ICNT+1	959
ARG(ICNT,1)=IZ/(1000.0)	960
ARG(ICNT,2)=ANS/(1000.0)	961
GO TO 200	962
201 CONTINUE	963
CALL SUB1(ARG,ICNT)	964
RETURN	965
END	966

Subroutine SUB1

SUB1 computes the discrepancy between the predicted and true scalar variations. Each discrepancy is then categorized according to its magnitude as described under the heading "Numerical Techniques" and is counted along with those discrepancies which fall within the same category and which precede it in storage. SUB1, after processing each stored variable, plots a frequency distribution curve of the discrepancies as part of the listing. The plot is scaled to page size and begins with the first category for which the ordinate is not zero and continues until all the nonzero ordinates have been plotted. The total number of discrepancies which are found to fall within each category is printed to the right of each ordinate in the event the user may be interested in its magnitude. Further, the standard deviation and the mean value of all the discrepancies are determined.

```

SUBROUTINE SUB1(ARG, NOPT) 967
DIMENSION ARG(1000,2),CLASS2(201),DIFF(1000) 968
DIMENSION CLASS(201),COUNT(201),PERCENT(201),IN(2) 969
DIMENSION IORD(11),IABSC(201),LJRD(201),ABSC(201), XM(2),YM1(3) 970
ITAPE=5LTAPE7 971
CNTMX=-200.0 972
REWIND 7 973
SUM=SUMSQ=B1=B2=0.0 974
ISUM=0 975
DO 20 I=1,200 976
20 CLASS(I)=(I-101)*(0.02)+0.01 977
DO 40 I=1,201 978
40 COUNT(I)=0 979
DO 130 J=1,NOPT 980
  IF (ARG(J,1).EQ.1000000.0.OR.ARG(J,2).EQ.1000000.0) GO TO 130 981
  DIFFER=ARG(J,2)-ARG(J,1) 982
  SUM=SUM+DIFFER 983
  ISUM=ISUM+1 984
  SUMSQ=SUMSQ+DIFFER**2 985
  N=J+1 986
  IF (J.EQ.NOPT) GO TO 45 987
  DO 30 I=N,NOPT 988
    IF (ARG(I,1).EQ.1000000.0.OR.ARG(I,2).EQ.1000000.0) GO TO 30 989
    DARG1=ARG(I,1)-ARG(J,1) 990
    DARG2=ARG(I,2)-ARG(J,2) 991
    DELARG=DARG2-DARG1 992
30 CONTINUE 993
130 CONTINUE 994
45 CONTINUE 995
  AV=SUM/FLOAT(ISUM) 996
  SIGMASQ=SUMSQ/FLOAT(ISUM)-AV**2 997
  DO 75 I=1,200 998
    COUNT(I)=0 999
75 CLASS2(I)=(I-101)*(0.02)+0.01 1000
  DO 131 J=1,NOPT 1001
    IF (ARG(J,1).EQ.1000000.0.OR.ARG(J,2).EQ.1000000.0) GO TO 131 1002
    DIFFER=ARG(J,2)-ARG(J,1) 1003
    B1=B1+(DIFFER-AV)**3 1004
    B2=B2+(DIFFER-AV)**4 1005

```

```

DIFF(J)=DIFFER-AV          1006
DO 77 I=1,199              1007
IF(DIFF(J).GE.CLASS2(I).AND.DIFF(J).LE.CLASS2(I+1))GO TO 78 1008
77 CONTINUE                1009
GO TO 79                  1010
78 COUNT(I+1)=COUNT(I+1)+1.C 1011
79 CONTINUE                1012
131 CONTINUE                1013
DO 80 I=1,200              1014
IF (COUNT(I).GT.CNTMX) CNTMX=COUNT(I) 1015
80 CLASS2(I)=(CLASS2(I)+0.01)*1000.0 1016
ISCALE=IFIX(CNTMX)/100+1 1017
JLAST=0$JMAX=0 1018
DO 70 I=1,200 1019
IAWSC(I)=CLASS2(I) 1020
LORD(I)=IFIX(COUNT(I)/FLDAT(ISCALE)) 1021
IF (LORD(I).GT.0) JMAX=JMAX+1 1022
IF (I.LE.11) IORD(I)=I-1 1023
IF (I.LT.96.OR.I.GT.106) ABSC(I)=2H 1024
70 CONTINUE 1025
ABSC( 96)=2H D 1026
ABSC( 97)=2H I 1027
ABSC(98 )=2H S 1028
ABSC(99 )=2H C 1029
ABSC(100)=2H R 1030
ABSC(101)=2H E 1031
ABSC(102)=2H P 1032
ABSC(103)=2H A 1033
ABSC(104)=2H N 1034
ABSC(105)=2H C 1035
ABSC(106)=2H Y 1036
ISTART=10H 1037
IEND=ISCALE*10 1038
PRINT 301,(IORD(I),I=1,11),IEND 1039
301 FORMAT(52X,*FREQUENCY OF OCCURRENCE*,3X,11I10,*X*I4* NUMBER*) 1040
ISYMB=1H* 1041
ISYMB1=1H 1042
DO 200 I=1,200 1043
J=LORD(I) 1044
JU=IFIX(COUNT(I)) 1045
IF (J.GT.0.AND.JLAST.EQ.0) JLAST=1 1046
IF (J.EQ.0) GO TO 303 1047
JMAX=JMAX-1 1048
JJ=J+1 1049
PRINT 300,ABSC(I),IAWSC(I),(ISYMB,K=1,J),(ISYMB1,JK=JJ,100) 1050
300 FORMAT(1H+,A2,1I0,1I2A1) 1051
GO TO 304 1052
303 CONTINUE 1053
IF (JLAST.EQ.0.OR.JMAX.LE.0) GO TO 200 1054
PRINT 300,ABSC(I),IAWSC(I) 1055
304 CONTINUE 1056
PRINT 302,JU 1057
302 FORMAT(115X,I10) 1058
200 CONTINUE 1059
PRINT 2,AV,SIGMASQ 1060

```

2 FORMAT(* ALL CONTROL POINTS HAVE BEEN COMPARED AND THE RESULTS ARE 1061
1 SHOWN/* IT WAS DETERMINED FROM THE COMPARISONS THAT THERE WAS A* 1062
2/* MEAN DIFFERENCE =E16.8,/* AND A/* ST DEV =E16.8, /,* THE DE 1063
3PTH MATRIX WILL NOW BE PLOTTED/* A TWO DIMENSIONAL CONTOUR CHART 1064
4WILL BE PREPARED WITH A SUITABLE GRID/* EACH GRID LINE REPRESENTS 1065
5 AN INTEGRAL MULTIPLE OF DISPGRD(SEE INPUT INSTRUCTIONS) /* AND T 1066
6HE CONTOURS ARE POSITIONED RELATIVE TO THIS GRID/* PLOTTING BEGIN 1067
7S WITH THE UPPER LEFT HAND CORNER OF THE DEPTH MATRIX*) 1068
RETURN 1069
END 1070

Program AUTOCON

AUTOCON is a very complex program which contains the necessary decision-making logic for managing the indexing, the computation, and the plotting of the contour line segments which cross each pair of adjacent triangles obtained from each 3 by 3 submatrix contained in the depth matrix. The basic concept is described in the section "Contour Plots." Further, AUTOCON establishes first a grid of equally spaced lines, each of which is separated by the scaled equivalent of DISPGRD (an input variable), and then it positions the plotted contours within the grid relative to the upper left-hand corner of the grid. Each grid line represents an integral multiple of DISPGRD. Thus, X-Y coordinates of the upper left-hand corner of the grid are the truncated values of

$$X = \text{Minimum } X/\text{DISPGRD}$$

and

$$Y = \text{Maximum } Y/\text{DISPGRD}$$

AUTOCON plots first the grid and establishes the origin of the plot, after which the first two adjacent triangles in figure 2 are processed and then plotted. The program indices are then reset for the processing and plotting required for the next two triangles in figure 2. This process is repeated until the 3 by 3 submatrix is completely plotted, after which the indices are reinitiated and a new 3 by 3 submatrix is considered.

AUTOCON possesses one option which permits the depth matrix to be plotted at a finer grid spacing. If SPP (an input variable) is greater than one, the 3 by 3 submatrix is subdivided so that a $2SPP + 1$ by $2SPP + 1$ submatrix is processed. The indexing is automatic and SPP cannot exceed 8.

OVERLAY (LINK,3,2)	1071
PROGRAM AUTO CON	1072
REAL MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	1073
DIMENSION IDEPH(160,3)	1074
DIMENSION DEPTH(17,17)	1075
DIMENSION IEL(60,60)	1076
COMMON /BLK1/ IEL	1077
COMMON /BLK3/ MAT,MIT	1078
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	1079
COMMON /BLK6/ SP,SPP,LAST,AP , LINEUNT	1080
COMMON /BLK7/ N,NN,PX1,PY1,XMAX,YMAX,XMAY,YMAY,CI	1081
COMMON /BLK8/ SQX,SQY	1082
COMMON /BLK9/ PCS1X(20),POS1Y(20),CCNT (20)	1083
COMMON /BLK10/ POS2X(20),POS2Y(20),CONT1(20)	1084
COMMON /BLK11/ POS3X(20),POS3Y(20),CONTB(20)	1085
COMMON /BLK12/ POS4X(20),POS4Y(20),CONTc(20)	1086
COMMON /BLK13/ POS5X(20),POS5Y(20),CONTd(20)	1087
COMMON /LINKDC/ LINK,RECALL	1088
CALL CALCOMP	1089

```

CALL LEROY          1090
MINWRD2=MINWRD2/FLOAT(LINEUNT) 1091
MINWRD3=MINWRD3/FLJAT(LINEUNT) 1092
MAXWRD2=MAXWRD2/FLJAT(LINEUNT) 1093
MAXWRD3=MAXWRD3/FLJAT(LINEUNT) 1094
DO 9913 I=1,3      1095
DO 9913 J=1,160    1096
9913 IDEPH(J,I)=0 1097
DO 9914 I=1,17    1098
DO 9914 J=1,17    1099
9914 DEPTH(I,J)=0.0 1100
1000 CONTINUE      1101
Y20=(MAXWRD2-FLOAT(IFIX(MAXWRD2))) 1102
X20=(MINWRD3-FLOAT(IFIX(MINWRD3))) 1103
IF (Y20.GT.0.0) Y20=1.0-Y20 1104
IF (Y20.LT.0.0) Y20=ABS(Y20) 1105
IF (X20.LT.0.0) X20=X20+1 1106
Y20=Y20*AP 1107
X20=X20*AP 1108
ILINE=IFIX(MAXWRD3)-IFIX(MINWRD3) 1109
JLINE=IFIX(MAXWRD2)-IFIX(MINWRD2) 1110
LINE CNT=0 1111
258 IF (Y20+( MAXWRD2-MINWRD2-FLOAT(JLINE))*AP+0.5.GE.0.0) JLINE=JLINE+ 1112
11
11 IF (Y20+( MAXWRD3-MINWRD3-FLOAT(ILINE))*AP+0.5.GE.0.0) ILINE=ILINE+ 1114
11
LINECNT=LINECNT+1 1115
IF (LINECNT.LT.2) GO TO 258 1116
X10=0.0 1117
IF (X20-0.4.LE.0.0) X10=X10-AP 1118
IF (X20-0.4.LE.0.0) ILINE=ILINE+1 1119
Y10=-FLOAT(JLINE)*AP 1120
CALL GRID (X10,Y10,AP,AP,ILINE,JLINE) 1121
DV=1.0/AP 1122
ORIGIN=FLOAT(IFIX(MINWRD3)) 1123
IF (X20-0.4.LE.0.0) ORIGIN=ORIGIN-DV*AP 1124
XDIST=ILINE*AP 1125
YDIST=JLINE*AP 1126
CALL AXES(X10,Y10,0.0,XDIST,ORIGIN,DV,AP,DV,1H ,0.1,-1) 1127
ORIGIN=FLOAT(IFIX(MAXWRD2))-FLOAT(JLINE) 1128
CALL AXES(X10,Y10,90.,YDIST,ORIGIN,DV,AP,DV,1H ,0.1,+1) 1129
Y20=Y20*(-1.0) 1130
CALL CALPLT (X20,Y20,-3) 1131
9942 CONTINUE      1132
1133
XMAT=FLJAT((M1)-1)/2*SP*2 1134
XMAX=XMAT 1135
XMAX=-XMAX 1136
YMAX=FLOAT((M1)-1)/2*SP*(2.0 ) 1137
YMAX=YMAX+C.05 1138
YMAX=-YMAX 1139
PY1=0.0 1140
PX1=0.0 1141
SP=SP/SPP 1142
SQX=SP 1143
SQY=-SP 1144
SPX=SP 1145
SPY=-SP 1146
IF (MIT.LT.20) NOC=1 1147

```

```

IF (MIT.EQ.(MIT/20)*20) NOC=MIT/20 1148
IF (MIT.GT.(MIT/20)*20) NOC=MIT/20+1 1149
21 K=0 1150
KK=0 1151
NX=NOC*20 1152
IS=SPP 1153
850 K=K+1 1154
IF (KK) 8850,8851,8850 1155
8850 JJ=K-1 1156
JK=K+1 1157
DO 8852 I=1,MIT 1158
IDEPH(I,JJ)=IDEPH(I,JK) 1159
8852 CONTINUE 1160
8851 CONTINUE 1161
779 CONTINUE 1162
IF (KK-MAT) 9779,812,812 1163
9779 CONTINUE 1164
KKK=KK+1 1165
DO 9933 J=1,MIT 1166
IDEPH(J,K)=IEL(KKK,J) 1167
9933 CONTINUE 1168
760 KK=KK+1 1169
782 IF (K-3)9850,784,784 1170
9850 K=K+1 1171
GO TO 8851 1172
784 J=1 1173
K=1 1174
698 IX=1 1175
IY=1 1176
L=1 1177
LL=L+IS 1178
LLL=LL+IS 1179
M=1 1180
MM=M+IS 1181
MMM=MM+IS 1182
K=1 1183
699 DEPTH(L,M)=IDEPH(J,K) 1184
700 IF (IDEPH(J+1,K))3,4,3 1185
3 IF (IDEPH(J,K))5,4,5 1186
4 IF (J.LE.MIT.AND.IDEPH(J,K).NE.0) GO TO 5 1187
SQX=SQX+((2.0)*SPP*SP) 1188
IF (J-1)5,6,7 1189
7 JCK1=J/2 1190
JCK2=JCK1*2 1191
IF (J-JCK2)8,9,8 1192
8 J=J+2 1193
GO TO 10 1194
9 J=J+1 1195
GO TO 10 1196
6 J=3 1197
10 JC=JC+2 1198
IF (JC-NX+1) 698,1851,1851 1199
1851 SQY=SQY-((2.0)*SPP*SP) 1200
K=1 1201
SQX=SPX 1202
GO TO 1852 1203
5 XINC1=IDEPH(J+1,K)-IDEPH(J,K) 1204
XINC1=XINC1/SPP 1205
XINC=ABS(XINC1) 1206

```

```

703 L=L+1 1207
    IF (L-LLL) 704,705,706 1208
704 IF (XINC1) 701,701,702 1209
701 DEPTH(L,M)=DEPTH(L-1,M)-XINC 1210
    GO TO 703 1211
702 DEPTH(L,M)=DEPTH(L-1,M)+XINC 1212
    GO TO 703 1213
705 J=J+1 1214
    LL=LLL 1215
    IF (L-LLL) 699,699,706 1216
706 JC=J 1217
    J=J-2 1218
    L=1 1219
    K=K+1 1220
    M=M+IS 1221
    IF (M-MMM) 707,707,708 1222
707 LL=L+1S 1223
    GO TO 699 1224
708 KC=K-1 1225
    L=1 1226
    M=1 1227
    LL=L+1S 1228
798 YINC1=DEPTH(L,MM)-DEPTH(L,M) 1229
    YINC1=YINC1/SPP 1230
    YINC=ABS(YINC1) 1231
1803 M=M+1 1232
    IF (M-MM) 1804,1805,1806 1233
1804 IF (YINC1) 1801,1801,1802 1234
1801 DEPTH(L,M)=DEPTH(L,M-1)-YINC 1235
    GO TO 1803 1236
1802 DEPTH(L,M)=DEPTH(L,M-1)+YINC 1237
    GO TO 1803 1238
1805 L=L+1 1239
    M=M-IS 1240
    IF (L-LLL) 798,798,799 1241
799 M=MM 1242
    MM=MMM 1243
    L=1 1244
    GO TO 798 1245
1806 J=JC 1246
    INDEX=1 1247
    M2=2 1248
    L2=2 1249
    L1=2 1250
    K1=2 1251
    J1=1 1252
    J2=1 1253
    K2=1 1254
    M1=1 1255
100 CONTINUE 1256
DO 9912 I=1,20 1257
CUNT(I)=0.0 1258
CONTB(I)=0.0 1259
CONTB(I)=0.0 1260
CUNTC(I)=0.0 1261
CONTD(I)=0.0 1262
PUS1X(I)=0.0 1263
POS2X(I)=0.0 1264

```

```

PUS3X(I)=0.0          1265
POS4X(I)=0.0          1266
PUS5X(I)=0.0          1267
POS1Y(I)=0.0          1268
POS2Y(I)=0.0          1269
PUS3Y(I)=0.0          1270
POS4Y(I)=0.0          1271
POS5Y(I)=0.0          1272
9912 CONTINUE          1273
   I=1                 1274
   II=1                1275
   III=1               1276
   I4=1                1277
   I5=1                1278
CALL LINE1 (DEPTH(L1,L2),DEPTH(M1,M2),CI,INDEX,I ,D1) 1279
CALL LINE2 (DEPTH(M1,M2),DEPTH(J1,J2),CI,INDEX,II ,D2) 1280
CALL LINE3 (DEPTH(L1,L2),DEPTH(J1,J2),CI,INDEX,III,D3) 1281
CALL LINE4 (DEPTH(J1,J2),DEPTH(K1,K2),CI,INDEX,I4 ,D4) 1282
CALL LINE5 (DEPTH(L1,L2),DEPTH(K1,K2),CI,INDEX,I5 ,D5) 1283
IF (D1) 101,103,103 1284
101 IF (D2) 133,114,114 1285
114 N=1               1286
   NN=1               1287
134 IF (CONT(N)-CONTA(NN)) 131,132,133 1288
131 N=N+1             1289
   IF (CLNT(N)) 134,133,134 1290
132 IF (CONT(N)) 1132,133,1132 1291
1132 CALL PLOT (POS2X(NN),POS2Y(NN),POS1X(N),PUS1Y(N),POS2X(NN),
   POS2Y(NN),CONTA(NN),+1) 1292
   IF (N) 133,133,1134 1293
1134 IF (CLNTA(NN)) 134,133,134 1294
133 IF (D3) 338,140,140 1295
140 N=1               1296
   NN=1               1297
153 IF (CONTB(N)-CONTA(NN)) 149,150,138 1298
149 IF (CCNTB(N)) 152,138,152 1299
152 NN=NN+1             1300
   IF (CONTA(NN)) 153,138,153 1301
150 IF (CONTB(N)) 1150,138,1150 1302
1150 CALL PLOT (POS3X(N),PUS3Y(N),POS2X(NN),POS2Y(NN),POS2X(NN),
   POS2Y(NN),CONTA(NN),-1) 1303
   GO TO 153             1304
338 N=1               1305
   NN=1               1306
350 IF (CONTB(N)-CONTA(NN)) 349,348,349 1307
349 N=N+1             1308
   IF (CONTB(N)) 350,538,350 1309
348 IF (CONTB(N)) 1348,538,1348 1310
1348 CALL PLCT (POS2X(NN),POS2Y(NN),PUS3X(N ),PUS3Y(N ),POS2X(NN),
   POS2Y(NN),CONTA(NN),-1) 1311
   IF (CONTB(N)) 350,538,350 1312
538 N=1               1313
   NN=1               1314
542 IF (CONT(N)-CONTB(NN)) 138,540,138 1315
540 IF (CONT(N)) 539,138,539 1316
539 IF (CONTB(NN)) 541,138,541 1317
541 CALL CALPLT (POS1X(N),POS1Y(N),3) 1318
   CALL CALPLT (POS3X(NN),POS3Y(NN),2) 1319
   N=N+1             1320
   NN=NN+1             1321

```

```

      GO TO 542          1325
103 IF (D2) 162,181,181          1326
162 N=1                      1327
   NN=1
184 IF (CONT(N)-CONTA(NN)) 181,182,183          1328
183 N=N+1
   IF (CONT(N)) 184,181,184          1329
182 IF (CUNT(N)) 1182,181,1182          1330
1182 CALL PLOT (PUS1X(N),PUS1Y(N),POS2X(NN),POS2Y(NN),POS2X(NN),
   1 PUS2Y(NN),CONTA(NN),+1)          1331
   IF (N) 181,181,1184          1332
1184 IF (CUNTA(NN)) 184,181,184          1333
181 IF (D3) 187,438,438          1334
187 N=1                      1335
   NN=1
200 IF (CUNTB(N)-CONTA(NN)) 138,198,199          1336
199 NN=NN+1
   IF (CUNTA(NN)) 200,138,200          1337
198 IF (CUNT3(N)) 1198,138,1198          1338
1198 CALL PLUT (POS3X(N),PUS3Y(N),PUS2X(NN),PUS2Y(NN),POS2X(NN),
   1 PCS2Y(NN),CONTA(NN),-1)          1339
   IF (CUNT3(N)) 200,138,200          1340
438 N=1                      1341
   NN=1
450 IF (CUNTB(N)-CONTA(NN)) 538,448,449          1342
449 N=N+1
   IF (CUNTB(N)) 450,538,450          1343
448 IF (CUNT3(N)) 1448,538,1448          1344
1448 CALL PLOT (POS2X(NN),PUS2Y(NN),PUS3X(N),PUS3Y(N),PUS2X(NN),
   1 POS2Y(NN),CONTA(NN),-1)          1345
   IF (CUNTB(N)) 450,538,450          1346
138 IF (D3) 201,203,203          1347
201 IF (D4) 227,206,206          1348
206 N=1                      1349
   NN=1
226 IF (CUNTB(N)-CUNTC(NN)) 223,224,227          1350
225 N=N+1
   IF (CUNTC(N)) 226,227,226          1351
224 IF (CUNTC(N)) 1224,227,1224          1352
1224 CALL PLOT (POS4X(NN),PUS4Y(NN),POS3X(N),POS3Y(N),POS4X(NN),
   1 POS4Y(NN),CUNTC(NN),+1)          1353
   IF (N) 227,227,226          1354
227 IF (D5) 228,230,230          1355
230 N=1                      1356
   NN=1
242 IF (CUNTB(N)-CUNTC(NN)) 239,240,241          1357
239 NN=NN+1
   IF (CUNTC(NN)) 242,243,242          1358
240 IF (CUNTD(N)) 1240,243,1240          1359
1240 CALL PLOT (PUS5X(N),POS5Y(N),POS4X(NN),PUS4Y(NN),POS4X(NN),
   1 PUS4Y(NN),CUNTC(NN),-1)          1360
   IF (CUNTC(NN)) 242,243,242          1361
223 N=1                      1362
   NN=1
252 IF (CUNTD(N)-CUNTC(NN)) 1252,253,241          1363
252 N=N+1
   IF (CUNTD(N)) 255,241,255          1364
253 IF (CUNTD(N)) 1253,241,1253          1365

```

```

1253 CALL PLOT (POS5X(N),POS5Y(N),POS4X(NN),POS4Y(NN),POS4X(NN),      1383
   1 POS4Y(NN),CONTc(NN),-1)                                              1384
   IF (CONTc(NN)) 255,241,255                                              1385
1252 IF (CONTd(N)) 252,241,252                                              1386
241 N=1                                                               1387
   NN=1                                                               1388
543 IF (CONTB(N)-CONTd(NN)) 243,544,243                                              1389
544 IF (CONTB(N)) 545,243,545                                              1390
545 IF (CONTd(NN)) 546,243,546                                              1391
546 CALL CALPLT (POS3X(N),POS3Y(N),3)                                              1392
   CALL CALPLT (POS5X(NN),POS5Y(NN),2)                                              1393
   N=N+1                                                               1394
   NN=NN+1                                                               1395
   GO TO 543                                                               1396
203 IF (D4) 256,275,275                                              1397
256 N=1                                                               1398
   NN=1                                                               1399
1274 IF (CONTB(N)-CONTc(NN)) 275,276,277                                              1400
277 N=N+1                                                               1401
   IF (CONTB(N)) 1274,275,1274                                              1402
276 IF (CONTB(N)) 1276,275,1276                                              1403
1276 CALL PLOT (POS4X(NN),POS4Y(NN),POS3X(N),POS3Y(N),POS4X(NN),      1404
   1 POS4Y(NN),CONTc(NN),+1)                                              1405
   IF (N) 275,275,1274                                              1406
275 CONTINUE                                                               1407
   IF (D5) 278,280,280                                              1408
278 N=1                                                               1409
   NN=1                                                               1410
291 IF (CONTd(N)-CONTc(NN)) 243,289,290                                              1411
290 NN=NN+1                                                               1412
   IF (CONTc(NN)) 291,243,291                                              1413
289 IF (CONTd(N)) 1289,243,1289                                              1414
1289 CALL PLOT (POS5X(N),POS5Y(N),POS4X(NN),POS4Y(NN),POS4X(NN),      1415
   1 POS4Y(NN),CONTc(NN),-1)                                              1416
   IF (CONTc(NN)) 291,243,291                                              1417
280 N=1                                                               1418
   NN=1                                                               1419
302 IF (CONTd(N)-CONTc(NN)) 241,300,301                                              1420
301 N=N+1                                                               1421
   IF (CONTd(N)) 302,241,302                                              1422
300 IF (CONTd(N)) 1300,241,1300                                              1423
1300 CALL PLOT (POS5X(N),POS5Y(N),POS4X(NN),POS4Y(NN),POS4X(NN),      1424
   1 POS4Y(NN),CONTc(NN),-1)                                              1425
   IF (CONTd(NN)) 302,241,302                                              1426
243 INDEX=INDEX+1                                                               1427
   IF (INDEX-4) 800,800,801                                              1428
800 GO TO (804,805,806,807),INDEX                                              1429
804 J1=J1+2                                                               1430
   J2=J2-2                                                               1431
   K1=K1+3                                                               1432
   K2=K2-1                                                               1433
   L1=L1+2                                                               1434
   M1=M1+1                                                               1435
   M2=M2-1                                                               1436
   GO TO 808                                                               1437
805 J1=J1+2                                                               1438
   K1=K1+1                                                               1439
   K2=K2+1                                                               1440
   M1=M1+1                                                               1441

```

```

M2=M2-1                                1442
GO TO 100                               1443
806 J2=J2+2                                1444
K1=K1-1                                1445
K2=K2+1                                1446
M1=M1+1                                1447
M2=M2+1                                1448
GO TO 100                               1449
807 J1=J1-2                                1450
K1=K1-1                                1451
K2=K2-1                                1452
M1=M1-1                                1453
M2=M2+1                                1454
GO TO 100                               1455
801 IX=IX+1                                1456
IF (IX-1S) 809,809,810                  1457
809 INDEX=1                               1458
GO TO 804                               1459
808 SQX=SQX+(2.0*SPP)                  1460
GO TO 100                               1461
810 IY=IY+1                                1462
IF (IY-1S) 2811,2811,2812                1463
2811 SQX=SQX-(2.0*(SPP-1.0)*SPX)      1464
SQY=SQY+(2.0*SPY)                      1465
J1=1                                     1466
K1=2                                     1467
K2=K2+1                                1468
L1=2                                     1469
L2=L2+2                                1470
M1=1                                     1471
M2=M2+1                                1472
IX=1                                     1473
811 INDEX=1                               1474
GO TO 100                               1475
2812 SQX=SQX+(2.0*SPP)                  1476
SQY=SQY-(2.0*(SPP-1.0)*SPY)            1477
IF (JC-NX+1) 698,851,851                1478
851 K=1                                     1479
SQX=SPX                                 1480
SQY=SQY+(2.0*SPP*SPY)                  1481
1852 CONTINUE                            1482
1008 FORMAT (2F10.0,15)                 1483
JC=1                                      1484
GO TO 850                               1485
2226 IF (CCNTC(NN)) 226,227,226        1486
812 IF (LAST) 1001,1003,1001           1487
1003 CONTINUE                            1488
9941 CALL CALPLT(24.0,0.0,-3)          1489
GO TO 9942                             1490
1001 WRITE (6,1002)                     1491
1002 FORMAT (5H END )                   1492
CALL CALPLT (0.0,0.0,999)              1493
RETURN                                  1494
END                                     1495

```

Subroutine LINE1

LINE1 computes and stores all contour intercepts with side 1 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

```

SUBROUTINE LINE1 (DEPTHL,DEPTHM,CI,INDEX,I ,D1)           1496
COMMON /BLK6/ SP                                         1497
COMMON /BLK8/ SQX,SQY                                     1498
COMMON /BLK9/ POSIX(20),POS1Y(20),CONT (20)             1499
D1=DEPTHL-DEPTHM                                       1500
KX=DEPTHL/CI                                           1501
SX=KX                                                 1502
IF (D1.LT.0) CUNT (I )=SX*CI+CI                         1503
IF (D1.GE.0) CUNT (I )=SX*CI                           1504
104 CONTINUE                                              1505
    IF (D1) 1,2,2                                         1506
1 CONTINUE                                               1507
    IF (CONT(I)-DEPTHM.LE.0.0.AND.D1.LT.0.0) 105,106   1508
2 CONTINUE                                               1509
    IF (CCNT(I)-DEPTHM.LT.0.0.AND.D1.GE.0.0) 106,105   1510
105 IF (D1.LT.0) DC=CONT (I )-DEPTHL                      1511
    IF (D1.GE.0) DC=DEPTHL-CONT (I )                     1512
    IF (D1.EQ.0.0) D1=0.000000001                         1513
    GO TO (1C7,1C8,109,110),INDEX                         1514
107 POSIX(I)=SQX-((DC/ABS(D1))*SP)                      1515
    PUS1Y(I)=SQY                                         1516
111 I=I+1                                                1517
    IF(I .GT.20) PRINT 500                                1518
    IF (I.GT.20) B=(FOUR/0.0)**2                          1519
500 FORMAT(1H1* CONTOUR IS TOO SMALL*)                  1520
    IF (D1.LT.0.0) CONT (I )=CONT (I -1)+CI              1521
    IF (D1.GE.0.0) CONT (I )=CONT (I -1)-CI              1522
    GO TO 104                                            1523
108 POS1Y(I)=SQY+((DC/ABS(D1))*SP)                      1524
    PUS1X(I)=SQX                                         1525
    GO TO 111                                           1526
109 PUS1X(I)=SQX+((DC/ABS(D1))*SP)                      1527
    POS1Y(I)=SQY                                         1528
    GO TO 111                                           1529
110 PUS1X(I)=SQX                                         1530
    PUS1Y(I)=SQY-((DC/ABS(D1))*SP)                      1531
    GO TO 111                                           1532
106 CONT(I)=0.0                                         1533
    RETURN                                              1534
    END                                                 1535

```

Subroutine LINE2

LINE2 computes and stores all contour intercepts with side 2 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

```

SUBROUTINE LINE2 (DEPTHM,DEPTHJ,CI,INDEX,II ,D2)          1536
COMMON /BLK6/ SP                                         1537
COMMON /BLK8/ SQX,SQY                                     1538
COMMON /BLK10/ POS2X(20),POS2Y(20),CONTA(20)           1539
D2=DEPTHM-DEPTHJ                                         1540
KX=DEPTHM/CI                                            1541
SX=KX                                                 1542
IF (D2.LT.0) CONTA(II )=SX*CI+CI                      1543
IF (D2.GE.0) CONTA(II )=SX*CI                         1544
115 CONTINUE
  IF (D2) 1,2,2                                         1545
    1 CONTINUE
      IF (CONTA(II)-DEPTHJ.LE.0.AND.D2.LT.0) 116,117   1546
    2 CONTINUE
      IF (CONTA(II)-DEPTHJ.LT.0.AND.D2.GE.0) 117,116   1547
116 IF (D2.LT.0) DC=CONTA(II )-DEPTHM                   1550
  IF (D2.GE.0) DC=DEPTHM-CONTA(II )                     1551
  IF (D2.EQ.0.0) D2=0.000000001                         1552
  GO TO (118,119,120,121) ,INDEX                       1553
118 POS2X(II)=SQX-SP                                    1554
  POS2Y(II)=SQY+((DC/ABS(D2))*SP)                      1555
122 II=II+1                                             1556
  IF (II.GT.20) B=(FOUR/0.0)**2                         1557
  IF (II .GT.20) PRINT 500                               1558
500 FORMAT(* CONTOUR INTERVAL IS TOO SMALL*)            1559
  IF (D2.LT.0.0) CONTA(II )=CONTA(II -1)+CI           1560
  IF (D2.GE.0.0) CONTA(II )=CONTA(II -1)-CI           1561
  GO TO 115                                           1562
119 POS2X(II)=SQX+((DC/ABS(D2))*SP)                    1563
  POS2Y(II)=SQY+SP                                      1564
  GO TO 122                                           1565
120 POS2X(II)=SQX+SP                                    1566
  POS2Y(II)=SQY-((DC/ABS(D2))*SP)                      1567
  GO TO 122                                           1568
121 POS2X(II)=SQX-((DC/ABS(D2))*SP)                    1569
  POS2Y(II)=SQY-SP                                      1570
  GO TO 122                                           1571
117 CONTA(II)=0.0                                       1572
  RETURN                                              1573
END                                                 1574

```

Subroutine LINE3

LINE3 computes and stores all contour intercepts with side 3 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

```

SUBROUTINE LINE3 (DEPTHL,DEPTHJ,CI,INDEX,III,D3)          1576
COMMON /BLK6/ SP                                         1577
COMMON /BLK8/ SQX,SQY                                     1578
COMMON /BLK11/PUS3X(20),PUS3Y(20),CONTB(20)           1579
D3=DEPTHL-DEPTHJ                                         1580
KX=DEPTHL/C1                                           1581
SX=KX                                                 1582
IF (D3.LT.0) CONTB(III)=SX*CI+CI                      1583
IF (D3.GE.0) CONTB(III)=SX*CI                         1584
341 CONTINUE                                              1585
    IF (D3) 1,2,2                                         1586
1 CONTINUE                                               1587
    IF (CONTB(III)-DEPTHJ.LE.0.0.AND.D3.LT.0.0) 339,340 1588
2 CONTINUE                                               1589
    IF (CONTB(III)-DEPTHJ.LT.0.0.AND.D3.GE.0.0) 340,339 1590
339 IF (D3.LT.0) DC=CONTB(III)-DEPTHL                  1591
    IF (D3.GE.0) DC=DEPTHL-CONTB(III)                   1592
    IF (D3.EQ.0.0) D3=C.00000001                        1593
    GU TC (342,343,344,345),INDEX                      1594
342 PUS3X(III)=SQX-((DC/ABS(D3))*SP)                 1595
    PUS3Y(III)=SQY+((DC/ABS(D3))*SP)                  1596
346 III=III+1                                         1597
    IF(III.GT.20) PRINT 500                            1598
    IF(III.GT.20) B=(FOUR/0.C)**2                     1599
500 FORMAT(* CONTOUR INTERVAL IS TOO SMALL*)          1600
    IF (D3.LT.0.0) CONTB(III)=CONTB(III-1)+CI          1601
    IF (D3.GE.0.0) CONTB(III)=CONTB(III-1)-CI          1602
    GU TU 341                                         1603
343 PUS3X(III)=SQX+((DC/ABS(D3))*SP)                 1604
    PUS3Y(III)=SQY+((DC/ABS(D3))*SP)                  1605
    GU TO 346                                         1606
344 PUS3X(III)=SQX+((DC/ABS(D3))*SP)                 1607
    PUS3Y(III)=SQY-((DC/ABS(D3))*SP)                  1608
    GU TU 346                                         1609
345 PUS3X(III)=SQX-((DC/ABS(D3))*SP)                 1610
    PUS3Y(III)=SQY-((DC/ABS(D3))*SP)                  1611
    GU TO 346                                         1612
340 CONTB(III)=0.0                                      1613
    RETURN                                              1614
    END                                                 1615

```

Subroutine LINE4

LINE4 computes and stores all contour intercepts with side 4 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

```

SUBROUTINE LINE4 (DEPTHJ,DEPTHK,CI,INDEX,I4 ,D4)          1616
COMMON /BLK6/ SP                                         1617
COMMON /BLK8/ SQX,SQY                                     1618
COMMON /BLK12/ POS4X(20),POS4Y(20),CONTC(20)           1619
D4=DEPTHJ-DEPTHK                                       1620
KX=DEPTHJ/CI                                         1621
SX=KX                                              1622
IF (D4.LT.0) CONTC(I4 )=SX*CI+CI                      1623
IF (D4.GE.0) CONTC(I4 )=SX*CI                         1624
207 CONTINUE                                           1625
    IF (D4) 1,2,2                                      1626
1 CONTINUE                                             1627
    IF (CONTC(I4)-DEPTHK.LE.0.0.AND.D4.LT.0.0)208,209   1628
2 CONTINUE                                             1629
    IF (CONTC(I4)-DEPTHK.LT.0.0.AND.D4.GE.0.0)209,208   1630
208 IF (D4.LT.0) DC=CONTC(I4 )-DEPTHJ                  1631
    IF (D4.GE.0.0) DC=DEPTHJ-CONTC(I4 )                 1632
    IF (D4.EQ.0.0) D4=0.00000001                        1633
    GU TO (210,211,212,213) ,INDEX                     1634
210 POS4X(I4)=SQX-SP+((DC/ABS(D4))*SP)                1635
    POS4Y(I4)=SQY+SP                                    1636
214 I4=I4+1                                         1637
    IF(I4 .GT.20) PRINT 500                            1638
    IF(I4.GT.20) B=(FOUR/0.0)**2                      1639
500 FURMAT(* CONTOUR INTERVAL IS TOO SMALL*)          1640
    IF (D4.LT.0.0) CONTC(I4 )=CONTC(I4 -1)+CI          1641
    IF (D4.GE.0.0) CONTC(I4 )=CONTC(I4 -1)-CI          1642
    GU TO 207                                         1643
211 POS4X(I4)=SQX+SP                                  1644
    POS4Y(I4)=SQY+SP-((DC/ABS(D4))*SP)                1645
    GU TO 214                                         1646
212 POS4X(I4)=SQX+SP-((DC/ABS(D4))*SP)                1647
    POS4Y(I4)=SQY-SP                                  1648
    GU TO 214                                         1649
213 POS4X(I4)=SQX-SP                                  1650
    POS4Y(I4)=SQY-SP+((DC/ABS(D4))*SP)                1651
    GU TO 214                                         1652
209 CONTC(I4)=0.0                                     1653
    RETURN                                            1654
    END                                               1655

```

Subroutine LINE5

LINE5 computes and stores all contour intercepts with side 5 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

```

SUBROUTINE LINE5 (DEPTHL,DEPTHK,CI,INDEX,I5 ,D5)           1656
COMMON /BLK6/ SP                                         1657
COMMON /BLK8/ SQX,SQY                                     1658
COMMON /BLK13/ POS5X(20),POS5Y(20),CUNTD(20)          1659
D5=DEPTHL-DEPTHK                                       1660
KX=DEPTHL/CI                                         1661
SX=KX                                              1662
IF (D5.LT.0) CUNTD(I5 )=SX*CI+CI                      1663
IF (D5.GE.0) CUNTD(I5 )=SX*CI                         1664
244 CONTINUE                                           1665
    IF (D5) 1,2,2                                      1666
1  CONTINUE                                           1667
    IF (CUNTD(I5)-DEPTHK.LE.0.0.AND.D5.LT.0.0) 245,246 1668
2  CONTINUE                                           1669
    IF (CUNTD(I5)-DEPTHK.LT.0.0.AND.D5.GE.0.0) 246,245 1670
245 IF (D5.LT.0) DC=CUNTD(I5 )-DEPTHL                  1671
    IF (D5.GE.0.0) DC=DEPTHL-CUNTD(I5)                 1672
    IF (D5.EQ.0.0) D5=0.000000001                     1673
    GO TO (247,248,249,250) ,INDEX                   1674
247 POS5X(I5)=SQX                                     1675
    POS5Y(I5)=SQY+((DC/ABS(D5))*SP)                  1676
251 I5=I5+1                                         1677
    IF(I5 .GT.20) PRINT 500                           1678
    IF(I5.GT.20) B=(FUUR/0.0)**2                     1679
500 FORMAT(* CONTOUR INTERVAL IS TOO SMALL*)          1680
    IF (D5.LT.0.0) CUNTD(I5 )=CUNTD(I5 -1)+CI        1681
    IF (D5.GE.0.0) CUNTD(I5 )=CUNTD(I5 -1)-CI        1682
    GO TO 244                                         1683
248 POS5X(I5)=SQX+((DC/ABS(D5))*SP)                  1684
    POS5Y(I5)=SQY                                     1685
    GO TO 251                                         1686
249 POS5X(I5)=SQX                                     1687
    POS5Y(I5)=SQY-((DC/ABS(D5))*SP)                  1688
    GO TO 251                                         1689
250 POS5X(I5)=SQX-((DC/ABS(D5))*SP)                  1690
    POS5Y(I5)=SQY                                     1691
    GO TO 251                                         1692
246 CUNTD(I5)=0.0                                     1693
    RETURN                                            1694
    END                                               1695

```

Subroutine PLOT

PLOT generates the necessary plotter instructions for drawing a straight line between two intercepts for a particular contour line. If the contour terminates or begins with a side which connects two boundary elements of the depth matrix, the contour value is plotted.

PLOT is called from within a series of nested logical statements which first match the corresponding stored intercepts and then index sequentially until all contours within the confines of a triangle are plotted.

```

SUBROUTINE PLOT (POS3X,POS3Y,POS1X,POS1Y,PUS2X,PUS2Y,CONTA,ISIGN)      1696
COMMON /BLK7/ N,NN,PX1,PY1,XMAX,YMAX,XMAY,YMAY,CI
COMMON /LIMITS/ MINI,MAXI,IADDI
DATA CCT/037700000000000000000000/
CALL CALPLT (PUS3X,POS3Y,3)
CALL CALPLT (POS1X,POS1Y,2)
DX=PUS2Y-PY1
DY=PUS2X-PX1
S=SQRT((UX*DX)+DY*DY)
AMAX=XMAX+0.05
TEMPX=CONTA
IF (CONTA.LT.100) GO TO 29
CONTA=CONTA-IADDI
IF (S-0.07) 29,30,30
30 IF (PUS2X-0.015) 23,22,22
23 CALL COLUMN (-0.05,PUS2Y,0.07,CONTA,0.0,-1)
PY1=PUS2Y
PX1=PUS2X
GO TO 29
22 IF (PUS2Y+0.015) 24,24,25
25 CALL NUMBER (PUS2X,0.05,0.07,CONTA,90.0,-1)
PY1=PUS2Y
PX1=PUS2X
GO TO 29
24 IF (PUS2Y+YMAX-0.0515) 26,27,27
25 CALL COLUMN (PUS2X,YMAY,0.07,CONTA,90.0,-1)
PY1=PUS2Y
PX1=PUS2X
GO TO 29
27 IF (PUS2X-XMAX+0.0015) 29,29,28
28 CALL NUMBER (AMAX,PUS2Y,0.07,CONTA,0.0,-1)
99 CONTINUE
PY1=PUS2Y
PX1=PUS2X
29 N=N-1*ISIGN
CONTA=TEMPX
NN=NN+1
RETURN
END

```

Subroutine COLUMN

By George Salley

COLUMN right-justifies a BCD (binary-coded decimal) number.

SUBROUTINE COLUMN (X,Y,S,FPN,TH,N)	1735
X AND Y ARE THE COORDINATES OF THE LOWER RIGHTMOST EDGE	1736
S IS THE SIZE OF CHARACTER TO BE USED IN PRINTING	1737
FPN IS AN ACTUAL FLOATING POINT NUMBER WHOSE VALUE IS TO BE	1738
PRINTED ON THE PLATED OUTPUT	1739
TH IS AN ANGLE (DEGREES) AT WHICH THE NUMBER IS TO APPEAR	1740
N IS AN INTEGER SPECIFYING THE ACCURACY TO WHICH THE NUMBER IS	1741
TO BE PRINTED	1742
SPC = .857143	1743
SPG = .285714	1744
NL = 0	1745
M = 0	1746
IF (N) 50,20,20	1747
20 NL = N+1	1748
M = N	1749
50 TFPN = ROUND(FPN)	1750
IFPN = TFPN*10**M	1751
IF (IFPN) 70,55,75	1752
55 IF (TFPN) 60,60,100	1753
60 NL = NL+1	1754
GO TO 100	1755
70 NL = NL+1	1756
TFPN = ABS(TFPN)	1757
75 M = 0.4343* ALOG(TFPN)+1.0	1758
IF (M) 100,100,80	1759
80 NL = NL + M	1760
100 DLT = (SPC * S * IFDAT(NL)) - (SPG*S)	1761
T = TH*0.017453	1762
YP = Y -(DLT*SIN(T))	1763
XP = X -(DLT*COS(T))	1764
120 CALL NUMBER (XP,YP,S,FPN,TH,N)	1765
RETURN	1766
END	1767

OPERATING INSTRUCTIONS

Input

Basically the input data can be divided into two categories. One category is termed "program data," and the other is referred to as "control-point data." (The maximum number of control points is limited to 1000.) Program data are composed of first a format (user's choice) for reading the floating-point program variables; the fixed-point program variables and the appropriate codes for each option follow. If the control-point data are not on tape, the user must supply a format for reading each control-point data card. The control-point data are composed of individual cards or tape records each of which contains the X-Y coordinate of each scalar variation and its magnitude Z, in that order.

The control-point data can originate from any source. If an algebraic expression is to be utilized to obtain the control-point data, irregularly spaced scalar variations are preferred. However, regularly spaced scalar variations can be processed with the program.

In view of the various options available to the user (to be discussed subsequently), the number of required data cards is not rigidly fixed. Thus, a figure indicating the card on which a particular variable is to be found is not possible. However, in figure 4 the order in which each variable is read and the format utilized for reading it are indicated. In table II program variables are listed and its function in the program is defined.

Some knowledge of the input data is required to adequately assign the program variable values. Caution should be exercised in the selection of DIST (grid separation), since it is primarily responsible for establishing the dimensions of the depth matrix. If DIST is too small, the maximum dimensions of the depth matrix (60 by 60) will be exceeded. DIST also controls the dimensions of the region within which control points can be found. (See the discussion on "Depth Matrix.") All the control-point data are searched for values which fall within a ring with the initial inner radius set equal to zero and the outer radius set equal to the incremental radial difference of DIST/10. The ring has a mean radius of one-half the sum of the two radii. Since the mean radius of the ring is incremented in multiples of the incremental radial difference before each search of the data, DIST probably influences the required computer time more than any of the remaining variables.

The units for DIST, X, Y, and DISPGRD are required to be the same. If X and Y represent different quantities, such as Mach number and height, respectively, an appropriate scale factor must be applied to X to establish a fictitious one-to-one correspondence between the magnitudes of the two variables. Since the objective is to

establish roughly the same order of magnitude between the two variables, Mach number should be converted into the units of height per second.

It is assumed that X, Y, and sometimes Z are expressed as integral multiples of the user's basic unit (meters, inches, etc.). Thus, if it is desired to contour data which are expressible in fractional parts of the basic unit, X, Y, and Z must be scaled up in magnitude so that the significant part thereof is plotted. That is, data expressed to 0.0001 inch are to be multiplied by 10 000. If similarly treated, SCLE will reestablish the desired plot dimensions.

The inputs MAXI, MINI, TANG, and IDMX establish the criteria for either accepting or rejecting a given control point. The upper and lower limits for the magnitudes of the control-point X-component are set by MAXI and MINI. If both MAXI and MINI are zero, no data points are rejected. Together TANG and IDMX determine whether the relative height difference between the Z-coordinates of two control points is sufficiently small to permit their combined use in the gradient determinations. Of the two variables TANG is the dominant variable over a radial distance equal to the product of TANG and IDMX. Thereafter, IDMX becomes the dominant variable. The required computer time can be affected by TANG and IDMX.

The units for Z, IDMX, and CI are the same. The input Z may be any scalar variation (height, temperature, etc.). The program assumes IDMX, CI, and Z are integral multiples of a basic unit and not fractional parts thereof.

Options

Control-point data.- The control-point data may be on either punched cards or tape and may be either floating point or fixed point. Program codes specify which of the four options are to be expected. If the punched-card option is selected, a format for reading each data card must be furnished by the user. The subroutine READIT will automatically place the data in the proper form and establish the proper type required for processing.

Sorting of control-point data.- There is no requirement for the control-point data to be in a specific order. The program subroutine GRIDIT will automatically scan all the data furnished until a maximum of KMAX control points are selected for the gradient computation. The scanning process is, however, a very time-consuming activity. In fact, it is by far the largest user of computer time and should be minimized as much as possible. As a result, the program contains an optional sorting routine, SORTIT. SORTIT can be called with a code of +1 for ISRT. The variable ISRTOPT specifies the manner in which the data are to be sorted.

Interpolation.- The digital program will expand each 3 by 3 submatrix into a $2SPP + 1$ by $2SPP + 1$ submatrix in AUTOCON. Each missing element, if any, is determined by use of linear interpolation. The input SPP permits the size of each triangle over which the line segments, representing contour lines, are drawn to be reduced so that the contours will appear more continuous. The value of SPP can not exceed 8.

Deck Setup

As stated, the digital contouring program is composed of seven overlaid programs and their various subroutines. CONTOUR is the main overlay (0,0 level) and is, as a result, the program identification.

A deck setup for a case in which the control-point data are contained on a deck of punched cards is shown in figure 5, and a deck setup for a case in which a binary tape file is used is shown in figure 6. The binary tape must be one which was generated by using RECOUNT. If the control-point data are contained on a deck of punched cards, the control cards for tape file 9 are not needed.

Output

The digital program outputs data in two forms. First, there is a printed listing of information pertaining to the depth matrix (dimensions, origin, etc.) and to the plot size, as well as a frequency distribution plot of all the differences between the actual scalar measurement at each control point and that predicted by the depth matrix. Second, plotter instructions for a graphic display of the scalar variations are written on tape. The tape is then used by the mechanical plotter to produce the contour charts.

Several diagnostics have been programed into the digital contouring program. Each attempts to isolate potential execution difficulties and to inform the user before they occur, in the interest of saving computer time. The following reasons are given for the diagnostics:

- Control-point data exceed 1000 points.
- Maximum dimensions of depth matrix are exceeded.
- Depth-matrix dimensions are too small.
- Minimum depth-matrix elevation is too small.
- Depth matrix cannot be smoothed.
- Contour interval is too small.

A mode 4 stop is anticipated for each diagnostic. The diagnostics themselves are sometimes lengthy and are not given herein.

JOB,1,1000,65000. -----	JOB,1,1000,65000.
RUN(S)	RUN(S)
NORFL.	NORFL.
SETINDF.	SETINDF.
LGO.	REQUEST TAPE1,HY. XXXXXX ,ROL,
REWIND(CALTPE)	REWIND(TAPE1)
REQUEST TAPEXX,HI,X. CALTP , RIL, -----	REWIND(TAPE9)
REWIND(TAPEXX)	COPYBF(TAPE1, TAPE9)
COPYBF(CALTPE,TAPE XX)	REWIND(TAPE9)
UNLOAD(TAPE XX)	DROPFIL(TAPE1)
EXIT.	LGO.
UNLOAD(TAPE XX)	REWIND(CALTPE)
7,8,9	REQUEST TAPEXX,HI,X. CALTP , RIL, -----
:	REWIND(TAPEXX)
:	COPYBF(CALTPE,TAPEXX)
Source Deck	UNLOAD(TAPEXX)
:	EXIT
:	UNLOAD(TAPEXX)
7,8,9	7,8,9
Program Data	.
Control Point Data	.
6,7,8,9	.
	Source Deck
	.
	.
	.
	.
	7,8,9
	Program Data
	6,7,8,9

NOTE: TAPEXX may be any legal file name
 XXXXXX may be any legal tape number
 Figure 5.- Deck setup when a punched deck
 of control-point data is used.

NOTE: TAPEXX may be any legal file name
 XXXXXX may be any legal tape number
 Figure 6.- Deck setup when a binary file of
 control-point data is used.

SAMPLE PROBLEM

A sample problem was set up for a punched-card deck of control-point data. For each program data card, the magnitude of each variable punched on each data card is shown in figure 7, and in table III, the control-point data read by the variable format FRMT ((3I10) in fig. 7) are tabulated. The plotted graphic is shown in figure 8.

Card type	Column number									
	1	2	3	4	5	6	7	8	9	10
	12345678901234567890123456789012345678901234567890123456789012345678901234567890									
1	(4E18.8/4E18.8)									
2	10	10	6000							
3	+30000000E+04		+12000000E+02		+10000000E+01		+10000000E+01			
4	+10000000E+03		+90000000E+05		+12000000E+05		+10000000E+01			
5	-1	-3600	9000							
6	-1	+1	+0							
7	(3I10)									

Figure 7.- Program data for sample problem.

The computer program requires approximately 65 000 octal words of storage, and the execution time varies from job to job. The execution time is primarily dependent on the number of control points being processed, the distribution of the control points, and the magnitude of DIST. On the average, $1\frac{1}{3}$ seconds of central processor time and an equivalent amount of peripheral time is required for each control point being processed. It is possible to reduce the time required to process a particular job by increasing DIST. The sample problem required approximately 739.95 decimal seconds of central processor time and 767.18 decimal seconds of peripheral time. The peripheral time may vary considerably even if the same data are used.

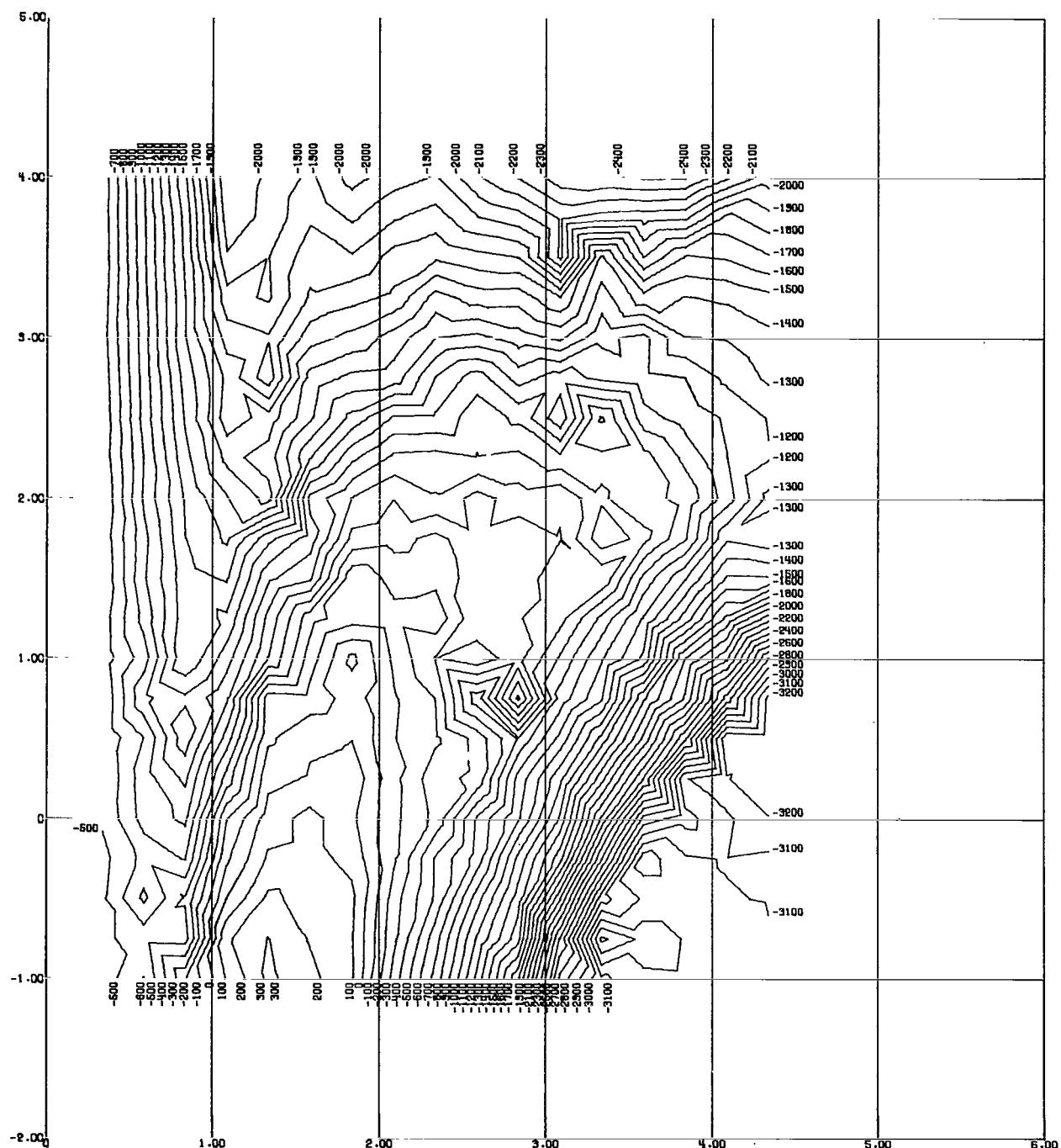


Figure 8.- Contour chart for sample problem.

Listing of Unsmoothed Depth-Matrix Data

THE FOLLOWING IS INFORMATION PERTAINING TO THE DEPTH MATRIX--SIZE, DIMENSIONS, ETC.

CORNER COORDINATES OF AREA TO BE CONTOURED

NORTH WEST CORNER--X= 4.0C000000E+03 Y= 6.00307200E+04
SOUTH EAST CORNER--X= 5.09880000E+04 Y= 0.

DIMENSIONS OF REQUIRED PLOTTING SURFACE EXCLUSIVE OF GRID

Y DIMENSION OF DEPTH MATRIX IS 8.00400INCHES
X DIMENSION OF DEPTH MATRIX IS 6.26493INCHES

22ELEMENTS IN Y DIRECTION OF DEPTH MATRIX
17ELEMENTS IN X DIRECTION OF DEPTH MATRIX

YOU HAVE ELECTED TO REJECT ALL CONTROL POINTS WITH SCALAR VARIATIONS LESS THAN -3600 AND GREATER THAN 9000
THUS,
YOU HAVE A MINIMUM SCALAR VARIATION OF -3554
YOU HAVE A MAXIMUM SCALAR VARIATION OF 327

THE FOLLOWING INFORMATION REGARDING YOUR UNSMOOTHED DEPTH MATRIX IS FURNISHED

ADJUSTED BOUNDARIES OF DEPTH MATRIX

MINIMUM Y 0. MAXIMUM Y 6.00307200E+04
MINIMUM X 4.00000000E+03 MAXIMUM X 5.09880000E+04

UNSMOOTHED DEPTH MATRIX

9461	9000	8504	7903	8021	8123	7962	8055	8107	7914	7794	7637	7612	7586	7592	7784	7953
9457	9010	8559	7944	8029	8185	8082	8188	8247	8105	8042	7886	7947	7960	7979	8232	8130
9463	9015	8575	8009	8098	8257	8209	8339	8383	8333	8299	7873	8622	8201	8409	8391	8311
9452	9030	8601	8137	8085	8313	8363	8422	8642	8551	8559	8403	8753	8538	8606	8581	8529
9440	9045	8601	8250	8210	8456	8529	8643	8797	8829	8745	8677	8876	8934	8703	8695	8628
9458	9052	8656	8370	8135	8639	8726	8745	9004	9155	8956	9051	8970	8929	8900	8774	8681
9470	9060	8687	8341	8442	8682	8934	9116	9117	9263	9177	8925	9413	9042	8956	8888	8793
9460	9093	8729	8468	8546	8898	9177	9326	9340	9306	9326	9232	9277	9242	9074	8902	8806
9492	9077	8785	8608	8465	9235	9404	9499	9411	9542	9448	9490	9313	9231	9174	8950	8670
9461	9131	8802	8682	8969	9149	9531	9562	9631	9525	9563	9504	9237	9332	9113	8716	8772
9482	9114	8836	8786	9178	9282	9775	9668	9672	9540	9568	9423	9487	9070	8808	8482	8489
9450	9163	8839	8918	9332	9662	9756	9731	9770	9512	9507	9437	9172	8891	8556	8171	7841
9453	9248	8804	9052	9403	9747	10026	9778	9596	9672	9532	9284	9013	8781	8102	7821	7196
9489	9122	9016	9180	9859	9840	9942	9813	9699	9243	9823	9159	8916	8323	7987	7357	6767
9478	9297	8338	9341	9881	9985	9996	9805	9720	9566	9291	8968	8568	8076	7520	6710	6215
9499	9245	9078	9539	9569	10010	10072	9832	9639	9573	9067	8730	8237	7701	6909	6088	5572
9485	9258	9178	9791	10048	10136	10024	9827	9674	9283	9015	8582	7880	7163	6339	5534	4903
9529	9371	9290	9879	10115	10137	10070	9817	9491	9261	8776	8341	7507	6738	5753	4953	4217
9517	9277	9512	10000	10221	10163	10125	9751	9483	9046	8651	7912	7033	6186	5239	4379	3568
9517	9460	9449	10181	10303	10192	10111	9727	9345	8886	8537	7493	6576	5624	4726	3814	2958
9556	9398	9782	10107	10322	10231	10113	9658	9263	8769	8214	7271	6071	5068	4139	3224	2338
9507	9351	9790	10198	10318	10180	10057	9609	9195	8609	7911	7132	5660	4571	3605	2662	1736

Listing of Smoothed Depth-Matrix Data

THE FOLLOWING INFORMATION REGARDING THE SMOOTHED DEPTH MATRIX IS FURNISHED

IT HAS BEEN DETERMINED THAT EACH ELEMENT OF YOUR UNSMOOTHED DEPTH MATRIX IS INADEQUATELY FILLED

ADJUSTED BOUNDARIES OF DEPTH MATRIX

MINIMUM Y 2. MAXIMUM Y 6.003572E+04
MINIMUM X 4.500000E+03 MAXIMUM X 5.0588000E+04

REGRID WILL NOT PERMIT THE INTERNAL ELEMENTS OF I TO EXCEED THE FOLLOWING LIMITS

MINIMUM ELEVATION PRIOR TO SMOOTHING = -3424
MAXIMUM ELEVATION PRIOR TO SMOOTHING = 322

BE CAUTIOUS OF ELEMENT I(15,17)

MINIMUM ELEVATION AFTER INTERPOLATION ETC = -3424

MAXIMUM EXPECTED SLOPE BETWEEN TWO CONSECUTIVE GRID POINTS = 1.00000

SMOOTHED DEPTH MATRIX

9461	9000	8504	7973	8021	8123	7962	8055	8107	7914	7794	7637	7612	7586	7592	7784	7953
9457	9710	8559	7944	8720	8185	8092	8188	8247	8105	8742	7886	7947	7560	7979	8222	8130
9463	9015	8575	8772	8798	8257	8209	9339	8393	8313	8299	7873	8622	8201	8409	8391	8311
9452	9030	8601	8137	8085	8313	8363	8422	8642	8551	8559	8403	8753	8538	8606	8581	8529
9447	9045	8601	8257	8210	8456	8529	8443	8797	8829	8745	8677	8876	8534	8703	8695	8628
9459	9752	8655	8370	9135	8630	8726	8745	9004	9155	8956	9751	8970	8529	8900	8774	8681
9470	9060	8687	8341	8442	8682	8934	9116	9117	9263	9177	8925	9413	9442	8956	8888	8793
9467	9093	8729	8458	8426	8808	9177	9226	9347	9316	9326	9232	9277	9242	9074	8902	8806
9402	9777	8785	8519	8461	9236	9414	9409	9411	9542	9448	9499	9313	9231	9174	8950	8670
9441	9131	8802	8582	8946	9149	9531	9562	9631	9525	9563	9534	9237	9332	9113	8716	8772
9482	9114	8834	8736	9178	9292	9775	9669	9672	9540	9568	9423	9487	9670	8808	8482	8489
9455	9163	8820	8719	9332	9462	9756	9731	9770	9512	9507	9437	9172	8891	8556	8171	7841
9453	9248	8874	9052	9403	9747	10026	9778	9596	9672	9532	9294	9013	8781	8102	7821	7196
9480	9122	9015	9197	9259	9940	9942	9813	9609	9243	9823	9159	8916	8323	7987	7357	6767
9478	9297	8938	9341	8881	9985	9996	9905	9723	9566	9291	8968	8558	8476	7520	6710	6738
9400	9245	9078	9579	9969	10010	10072	9932	9639	9573	9667	8730	8237	7701	6909	6809	6709
9495	9259	9178	9721	10048	10136	10024	9927	9674	9283	9015	8582	7880	7163	7036	6922	6808
9529	9371	9290	9379	10115	10137	10070	9817	9491	9261	8776	8341	7527	6738	6887	6904	6921
9517	9277	9512	10700	10221	10163	10125	9751	9483	9046	8651	7912	7033	6885	6886	6895	6904
9517	9460	9449	10191	10303	10192	10111	9727	9345	8886	8537	7493	6576	6730	6838	6951	6894
9556	9398	9782	10107	10322	10231	10113	9658	9263	9769	9214	7271	6923	6826	6917	6834	6851
9507	9351	9793	10199	10318	10180	10057	9669	9195	8659	7911	7132	7270	6922	6926	6817	6808

YOUR SMOOTHED DEPTH MATRIX, I, IS PRINTED ABOVE.

Sample Problem Output for Evaluation of Smoothed Depth Matrix

AT THIS POINT THE SCALAR VARIATIONS PREDICTED BY I AT THE LOCATION OF EACH CONTROL POINT IS COMPARED WITH THE SCALAR MAGNITUDE OF THE CONTROL POINT.
A PLOT FOR FREQUENCY OF OCCURRENCE VS DISCREPANCY FOLLOWS AS PART OF THIS LISTING

	0	1	2	3	4	5	6	7	8	9	10	30	NUMBER
D	-73*												5
I	-50**												6
S	-61*****												24
C	-21*****												51
R	1*****												120
F	21*****												223
P	67*****												88
A	67*****												33
N	70*****												16
C	93*												4
Y	113*												5
	133*												4

ALL CONTROL POINTS HAVE BEEN COMPARED AND THE RESULTS ARE SHOWN
IT HAS DETERMINED FROM THE COMPARISONS THAT THERE WAS A

MEAN DIFFERENCE = 7.1527593E-03

AND A

ST DEV = 2.11931572E-12

THE DEPTH MATRIX WILL NOW BE PLOTTED

A TWO DIMENSIONAL CONTOUR CHART WILL BE PREPARED WITH A SUITABLE GRID

EACH GRID LINE REPRESENTS AN INTEGRAL MULTIPLE OF DISPGD (SEE INPUT INSTRUCTIONS)

AND THE CONTOURS ARE POSITIONED RELATIVE TO THIS GRID

PLOTTING BEGINS WITH THE UPPER LEFT HAND CORNER OF THE DEPTH MATRIX

FND

FORTRAN VARIABLE NAMES

The major FORTRAN variable names and arrays are defined in table IV. Where required, the algebraic equivalent of the variable is shown. Certain variables assumed different names in different programs and subroutines and are so indicated in the table.

CONCLUDING REMARKS

A generalized digital contouring program has been developed and described. The program will accept any type of data regardless of the units or the dimensions of the region over which the data are to be plotted. Further, the program makes no assumptions regarding either the absolute or the relative magnitudes of the scalar variations being plotted.

The digital contouring program is limited in the number of acceptable control points and, to a degree, in the magnitude of the grid separation. A maximum of 1000 control points can be processed at one time. The grid separation should not be so small that it requires more than 60 grid points in any one direction in the depth matrix which represents the region being contoured. Further, the depth matrix cannot be smaller than a 3 by 3 array.

A sample problem with 552 data points was processed. The resulting computer listing of the output is shown, as well as the machine-generated contour chart.

Langley Research Center,
National Aeronautics and Space Administration,
Hampton, Va., September 3, 1970.

REFERENCES

1. Osborn, Roger T.: An Automated Procedure for Producing Contour Charts. IM No. 67-4, U.S. Naval Oceanographic Office, Feb. 1967. (Available from DDC as AD 807617.)
2. Anon.: Control Data 6400/6500/6600 Computer Systems FORTRAN Reference Manual. Publ. No. 60174900B, Control Data Corp., Nov. 1967.
3. Anon.: Control Data 6400/6500/6600 Computer Systems SORT/MERGE Reference Manual. Publ. No. 60176900, Control Data Corp., Mar. 1967.

TABLE I.- FUNCTION AND STORAGE OF EACH OVERLAID PROGRAM AND SUBROUTINE

Overlay	Program	Subroutine	Storage	Description	Page
(0, 0)			16 460 ₈		13
	CONTOUR		12 327 ₈	Reads program options and directs the order of execution of the overlays	
(1, 0)			5 625 ₈		14
	READIT		442 ₈	Reads either fixed-point or floating-point X-, Y-, and Z-coordinates from either card or tape and generates a coded binary tape of data suitable for use by the remaining overlays and subroutines	
		RECIN	302 ₈	A system routine for reading binary and BCD tapes generated by REcout	
		REcout	340 ₈	A system routine for packing binary and/or BCD shorter records into longer logical records of approximately 512 ₁₀ core memory words	
(2, 0)			27 305 ₈		16
	SORTIT		164 ₈	Prepares the input to SORT2	
		SORT2	207 ₈	A routine for calling SORT/MERGE using RECIN and REcout (Data is ordered according to program options.)	
(3, 0)			13 060 ₈		17
	COUPLE		13 060 ₈	Manages lower level overlays	
(3, 1)			31 712 ₈		17
	MATCAL		23 ₈	Manages the subroutines GRIDIT and REGRID	
		GRIDIT	17 160 ₈	Evaluates the gradient at each control point and evaluates the depth matrix	18
		REGRID	2 260 ₈	Checks each element of the depth matrix; fills in the missing elements; smooths the matrix	25
		CONVERT	16 ₈	Converts the units of the input data to the plot equivalent in inches	33
		TESTI	251 ₈	Examines the boundary elements of the depth matrix and reduces the matrix dimensions when all the elements in a column or row are missing	31
		CKPOINT	107 ₈	Checks data for control points which have been observed more than once	30
(3, 3)			27 061 ₈		34
	CKZFIT		12 634 ₈	Compares each scalar variation predicted by the depth matrix at the location of each control point with its control-point counterpart	
		DISCOT	555 ₈	Interpolates between depth-matrix elements to evaluate the predicted scalar variation at the location of each control point	
		SUB1	5 155 ₈	Compares the predicted scalar variation with its control-point counterpart and plots a frequency distribution curve on the listing	36

TABLE I.- FUNCTION AND STORAGE OF EACH OVERLAID PROGRAM AND SUBROUTINE - Concluded

Overlay (3, 2)	Program	Subroutine	Storage	Description	Page
			$25\ 056_8$		
	AUTOCON		$3\ 351_8$	Determines grid spacing and plots origin, as well as controls the orderly processing of the columns and rows of depth matrix and controls the orderly call to each subroutine	39
		GRID	117_8	A CalComp modular routine for plotting a grid of equally spaced lines	
		CALPLT	154_8	Basic CalComp instruction to plotter pen; establishes plot origin and pen position (up or down) before, during, and after changing locations	
		LINE1	223_8	Determines and stores the coordinates of the intercept of each contour line with side 1 of a triangle	47
		LINE2	226_8	Determines and stores the coordinates of the intercept of each contour line with side 2 of a triangle	48
		LINE3	245_8	Determines and stores the coordinates of the intercept of each contour line with the common side (side 3) of adjacent triangles	49
		LINE4	230_8	Determines and stores the coordinates of the intercept of each contour line with side 4 of the adjacent triangle	50
		LINE5	223_8	Determines and stores the coordinates of the intercept of each contour line with side 5 of the adjacent triangle	51
		PLOT	$1\ 366_8$	Plots each line segment connecting corresponding contour intercepts on opposite sides of a triangle and calls NUMBER	52
		NUMBER	246_8	Labels those contour lines which terminate at the boundaries of the plot	
		LEROY	25_8	Slows plotter for Leroy pen	
		CALCOMP	$1\ 056_8$	Selects CalComp plotting system	
		COLUMN	163_8	Right-justifies BCD number	
		AXES	510_8	Plots and annotates axes	53

TABLE II.- LIST OF VARIABLE NAMES AND DEFINITIONS

FORTRAN variable name	Card type	Definition
FRMT	1	Variable format for reading data on card types 3 and 4
KMAX	2	Integer specifying the number of control-point gradients required to compute an elevation at a particular grid point
KMAX1	2	Integer specifying the number of control points required to compute a gradient at a particular control point
IDMX	2	Integer specifying the maximum difference between scalar variations
DIST	3	Floating-point variable specifying the spacing between elements of the depth matrix
UNIT	3	Floating-point variable for converting the units of DIST into the smallest unit for which a conversion factor is available for converting UNIT to inches
CNVTOIN	3	Floating-point conversion factor for converting UNIT to inches
SPP	3	Floating-point interpolation factor for subdividing the submatrices in AUTOCON
CI	4	Contour interval
SCLE	4	Scale of the graphic
DISPGRD	4	Desired separation between grid lines of the graphic
TANG	4	Maximum anticipated slope between control points
ISRT	5	Code specifying whether data are to be sorted +1 sort data -1 do not sort data
MINI	5	Minimum anticipated scalar variation
MAXI	5	Maximum anticipated scalar variation
IRDTP	6	A code specifying whether control-point data are on tape or punched cards +1 data are on tape file 9 -1 data are on punched cards

TABLE II.- LIST OF VARIABLE NAMES AND DEFINITIONS – Concluded

FORTRAN variable name	Card type	Definition			
IPTOPT	6	A code indicating type of data +1 data are fixed point -1 data are floating point			
ISRTOPT	6	A code indicating primary and secondary variables in SORT/MERGE routines			
		Code	Variable	Direction	Order
		-1	X	Ascending	Secondary
			Y	Descending	Primary
		0	X	Ascending	Secondary
			IDIST	Descending	Primary
		1	IDIST	Ascending	Primary
			Y	Descending	Secondary
		2	Y	Descending	Secondary
			X	Ascending	Primary
FRMT	7	A variable format for reading X, Y, and Z parameters on control-point data cards			

**TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM**

<u>IX</u>	<u>X</u>	<u>I</u>	<u>IX</u>	<u>X</u>	<u>I</u>
4000	0	-445	6763	56428	-957
4100	1200	-460	6903	57629	-981
4159	2401	-471	6919	58829	-986
4171	3602	-479	6939	60029	-992
4311	4802	-498	7979	7	-508
4327	6002	-504	7987	1200	-540
4347	7203	-511	7999	2412	-571
4387	8404	-520	8079	3623	-597
4395	9605	-526	8239	4803	-619
4407	10805	-532	8339	6003	-644
4487	12705	-544	8399	7204	-670
4647	13206	-555	8411	8405	-698
4747	14407	-580	8551	9605	-722
4807	15807	-591	8567	10805	-750
4819	16917	-596	8587	12006	-777
4959	18608	-515	8627	13207	-803
4975	19209	-620	8635	14408	-828
4995	20410	-526	8647	15519	-851
5035	21610	-635	8727	16809	-875
5043	22811	-540	8887	18010	-901
5055	24012	-646	8987	19210	-926
5135	25213	-659	9047	20411	-950
5295	26413	-680	9059	21610	-976
5325	27613	-693	9159	22811	-1004
5455	28814	-701	9215	24013	-1032
5467	30015	-723	9235	25213	-1054
5607	31216	-722	9275	26413	-1080
5623	32416	-725	9283	27614	-1081
5643	33616	-729	9295	28815	-1092
5682	34917	-735	9375	30016	-1140
5691	36018	-737	9535	31216	-1135
5703	37218	-744	9635	32416	-1157
5783	38418	-760	9695	33517	-1176
5942	39619	-787	9707	34818	-1188
6043	40820	-805	9847	36019	-1213
6103	42021	-819	9863	37219	-1222
6115	43221	-825	9883	38419	-1252
6255	44422	-850	9923	39620	-1274
6271	45623	-856	9931	40821	-1290
6291	46823	-963	9943	42021	-1307
6331	48023	-872	10023	43221	-1331
6339	49223	-876	10183	44422	-1365
6351	50424	-981	10283	45623	-1390
6431	51626	-996	10343	46824	-1411
6591	52826	-922	10355	48026	-1424
6691	54027	-940	10495	49225	-1455
6751	55227	-952	10511	50426	-1469
			10531	51625	-1482

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM – Continued

<u>IX</u>	<u>IV</u>	<u>I2</u>	<u>IX</u>	<u>IV</u>	<u>I2</u>
10571	52927	-1499	14523	50425	-1871
10579	54027	-1510	14583	51626	-1903
10591	55227	-1522	14595	52826	-1930
10571	56429	-1544	14735	54027	-1967
10931	57630	-1578	14751	55228	-1993
10921	58830	-1603	14771	56428	-2018
10991	60030	-1621	14811	57628	-2045
12003	?	92	14819	58828	-2068
12143	1201	72	14831	60029	-2090
12159	2401	40	15011	0	327
12179	3501	2	16071	1201	310
12210	4801	-43	16171	2402	307
12227	6002	-92	16221	3602	295
12230	7204	-141	16243	4802	274
12239	8404	-188	16383	6703	246
12379	9604	-223	16399	7204	214
12679	10805	-267	16419	8404	184
12639	12006	-324	16459	9604	154
12661	13207	-404	16467	10805	125
12701	14407	-556	16479	12006	96
12807	15607	-531	16559	13207	70
12827	16808	-602	16719	14407	48
12867	18019	-670	16819	15608	19
12975	19219	-730	16879	16809	-20
12987	20419	-804	16891	18009	-65
12957	21619	-859	17031	19209	-102
13127	22811	-905	17267	20409	-148
13227	24012	-957	17267	21610	-216
13287	25212	-1011	17117	22812	-280
13209	26412	-1065	17115	24012	-356
13439	27613	-1110	17127	25212	-642
13458	28814	-1161	17207	26413	-513
13475	30015	-1219	17367	27614	-579
13515	31215	-1254	17467	28815	-556
13523	32416	-1297	17527	30013	-737
13535	33617	-1330	17539	31215	-822
13615	34817	-1378	17679	32416	-881
13775	36017	-1416	17695	33617	-958
13875	37219	-1460	17715	34818	-1030
13935	38419	-1504	17755	36018	-1095
13947	39620	-1546	17763	37218	-1166
14087	40821	-1580	17775	38419	-1234
14173	42021	-1627	17955	39620	-1289
14123	43221	-1644	18015	40821	-1328
14163	44422	-1701	18115	42020	-1373
14171	45623	-1733	18175	43221	-1421
14183	46823	-1764	18187	44422	-1474
14263	48023	-1798	18327	45623	-1506
14423	49224	-1837	18343	46823	-1552

**TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM – Continued**

<u>IX</u>	<u>IV</u>	<u>I_Z</u>	<u>IX</u>	<u>IV</u>	<u>I_Z</u>
18363	48024	-1505	22256	45622	-1307
19402	49223	-1634	22355	46922	-1382
18411	50426	-1675	22415	48023	-1456
18423	51626	-1714	22427	49224	-1526
18503	52826	-1741	22567	50425	-1598
18663	54027	-1757	22583	51625	-1663
18763	55228	-1779	22603	52826	-1725
18823	56429	-1805	22642	54127	-1786
18835	57629	-1837	22651	55227	-1843
18975	58829	-1849	22663	56427	-1897
19991	60030	-1878	22742	57627	-1956
20011	7	216	22802	58828	-2027
20051	1200	201	23003	60023	-2092
20059	2400	188	24063	‘	-220
20071	3600	174	24075	1200	-206
20151	4801	156	24215	2470	-204
20311	6003	140	24231	3501	-192
20411	7213	128	24251	4802	-182
20471	8403	117	24291	6103	-165
20493	9604	102	24299	7203	-152
20623	10805	83	24311	8403	-145
20639	12006	59	24391	9514	-144
20659	13206	54	24551	10813	-150
20699	14406	38	24651	12016	-153
20707	15607	23	24711	13216	-155
20719	16808	3	24723	14416	-156
20799	18019	-20	24863	15807	-162
20959	19209	-46	24879	16808	-161
21059	20409	-68	24899	18109	-162
21119	21610	-92	24939	19228	-171
21131	22811	-120	24947	20459	-181
21271	24011	-154	24959	21610	-192
21287	25211	-189	25039	22811	-205
21307	26412	-221	25109	24011	-221
21347	27613	-260	25259	24212	-235
21355	28814	-306	25359	26413	-256
21367	30014	-350	25371	27613	-281
21447	31215	-394	25511	28813	-308
21607	32416	-446	25527	31013	-333
21707	33616	-497	25547	31214	-360
21767	34816	-554	25587	32416	-400
21779	36017	-618	25595	33617	-460
21919	37217	-684	25607	34817	-478
21935	38419	-786	25687	36017	-534
21955	39620	-885	25847	37218	-596
21995	40820	-976	25947	38419	-658
22003	42020	-1065	26007	39619	-723
22015	43221	-1149	26019	40819	-798
22095	44422	-1230	26159	42020	-850

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM – Continued

<u>IX</u>	<u>IV</u>	<u>I</u>	<u>IX</u>	<u>IV</u>	<u>I</u>
26175	43221	-925	29927	40819	-765
26195	44422	-997	30087	42020	-930
26235	45622	-1094	30187	43221	-910
26243	46823	-1187	30247	44421	-989
26255	48724	-1276	30269	45621	-1068
26335	49224	-1357	30399	46822	-1153
26495	50424	-1427	30415	48323	-1236
26505	51624	-1493	30435	49224	-1326
26655	52825	-1550	30475	50424	-1414
26667	54027	-1625	30483	51625	-1502
26807	55227	-1677	30495	52826	-1589
26923	56427	-1736	30575	54027	-1676
26943	57628	-1792	30735	55227	-1765
26983	58829	-1844	30935	56427	-1849
28491	60030	-1936	30895	57628	-1930
27903	0	-727	30977	58829	-2006
27983	1210	-700	31047	60231	-2089
28143	2400	-685	32043	0	-1467
28243	3501	-664	32083	1200	-1381
28313	4872	-639	32123	2400	-1303
28315	6713	-609	32131	3601	-1233
28455	7203	-572	32143	4802	-1177
28471	8403	-534	32223	6002	-1117
28491	9604	-499	32383	7202	-1069
28531	10805	-470	32493	8403	-1015
28539	12005	-441	32543	9604	-956
28551	13205	-414	32555	10805	-898
28561	14405	-395	32695	12005	-859
28791	15407	-384	32711	13205	-808
28891	16800	-378	32731	14406	-760
28951	18208	-371	32771	15607	-712
28963	19209	-363	32779	16807	-659
29103	20410	-361	32791	18007	-609
29119	21610	-354	32871	19209	-567
29139	22810	-353	33031	20410	-534
29179	24010	-351	33131	21610	-503
29187	25211	-340	33191	22810	-486
29189	26413	-358	33203	24011	-479
29279	27613	-371	33343	25212	-477
29429	28814	-386	33359	26413	-472
29529	31014	-400	33379	27613	-468
29599	31215	-414	33419	28813	-466
29611	32416	-428	33427	30014	-464
29741	33616	-458	33439	31215	-461
29767	34816	-493	33519	32416	-474
29787	36017	-535	33579	33616	-493
29927	37218	-580	33779	34816	-508
29935	38419	-639	33939	36017	-542
29947	39619	-703	33951	37218	-592

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM – Continued

<u>IX</u>	<u>X</u>	<u>XI</u>	<u>IX</u>	<u>X</u>	<u>XI</u>
33991	38418	-624	37679	36918	-570
34007	39518	-598	37759	37219	-412
34027	40819	-766	37919	38419	-672
34067	42020	-932	38019	39619	-732
34075	43221	-897	38079	40820	-796
34087	44421	-985	38091	42021	-837
34167	45522	-1057	38231	43221	-891
34227	46823	-1144	38247	44421	-975
34427	48023	-1237	38267	45622	-1054
34497	49223	-1341	38307	46823	-1127
34499	50423	-1440	38315	48024	-1197
34639	51624	-1540	38327	49224	-1210
34655	52826	-1640	38407	50425	-1418
34675	54027	-1739	38567	51626	-1510
34715	55227	-1847	38567	52826	-1633
34723	56427	-1950	38727	54027	-1758
34735	57628	-2049	38739	55227	-1880
34815	58829	-2146	38879	56429	-2010
34975	60029	-2242	38995	57629	-2145
36175	0	-2554	38915	58830	-2272
36135	1200	-2425	38955	60020	-2301
36147	2400	-2299	40055	2411	-3556
36287	3602	-2195	40215	3612	-3113
36303	4803	-2072	40315	4812	-3256
36323	6703	-1937	40375	6002	-3072
36363	7203	-1809	40387	7203	-2877
36371	8404	-1680	40527	8414	-2728
36383	9605	-1559	40543	9613	-2550
36463	11805	-1478	41563	10915	-2382
36623	12015	-1414	40403	12005	-2228
36723	13205	-1344	40511	13206	-2073
36783	14407	-1271	40423	14407	-1928
36705	15608	-1186	40703	15617	-1799
36925	16808	-1115	40843	16817	-1593
36951	18009	-1030	40963	18018	-1590
36971	19210	-950	41023	19219	-1466
37011	20410	-882	41035	20410	-1350
37019	21610	-923	41175	21610	-1291
37031	22810	-769	41191	22811	-1211
37111	24011	-725	41211	24012	-1137
37271	25213	-688	41251	25213	-1067
37371	26413	-643	41259	26413	-987
37431	27613	-597	41271	27613	-912
37443	28814	-580	41351	28814	-847
37583	30015	-570	41511	30015	-791
37595	31216	-563	41611	31216	-744
37619	32416	-557	41671	32416	-697
37659	33616	-553	41583	33616	-685
37667	34817	-549	41823	34817	-679

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM - Concluded

<u>IX</u>	<u>IY</u>	<u>IZ</u>	<u>IX</u>	<u>IY</u>	<u>IZ</u>
41839	36018	-700	46159	45623	-1118
41859	37219	-732	46239	46824	-1190
41895	38418	-766	45399	48024	-1263
41907	39619	-801	46499	49225	-1334
41919	40820	-830	46559	50426	-1402
41909	42021	-886	46571	51626	-1452
42159	43221	-956	46711	52827	-1545
42259	44422	-1025	46727	54027	-1625
42319	45523	-1096	46747	55227	-1703
42331	46823	-1140	46787	56429	-1778
42471	48023	-1204	46797	57630	-1887
42487	49223	-1288	46817	58830	-2188
42517	50424	-1368	46887	60030	-2377
42547	51626	-1437	48867	16808	-3545
42555	52825	-1532	49007	18009	-3294
42567	54127	-1605	49023	19210	-3019
42647	55227	-1830	49043	20410	-2775
42307	56428	-1971	49783	21610	-2682
42097	57629	-2121	49891	22811	-2392
42967	58829	-2240	49103	24012	-2214
42979	60029	-2415	49183	25212	-2082
46615	17805	-3539	49243	26412	-1961
46627	12006	-3313	49443	27613	-1818
46767	13207	-3133	49503	29814	-1685
46783	14408	-2927	49515	30015	-1554
46803	15618	-2715	49655	31215	-1463
46843	16819	-2500	49671	32416	-1365
46951	18010	-2289	49591	33617	-1274
46963	19210	-2085	49731	34817	-1191
46963	20410	-1927	49739	36017	-1152
46103	21610	-1936	49751	37218	-1133
46203	22811	-1736	49931	38418	-1126
46263	24013	-1639	49991	39620	-1130
46275	25212	-1537	50001	41821	-1147
46415	26413	-1429	50151	42021	-1176
46431	27614	-1331	50163	43221	-1205
46481	28815	-1230	50303	44422	-1243
46491	30016	-1126	50319	45623	-1267
46499	31214	-1059	50339	46823	-1284
46511	32414	-987	50379	48023	-1304
46501	33617	-926	50387	49224	-1346
46751	34818	-874	50399	50425	-1434
46851	36019	-858	50479	51626	-1514
46911	37219	-877	50639	52826	-1594
46923	38419	-911	50739	54027	-1672
46763	39620	-854	50799	55228	-1749
46775	40821	-894	50811	56428	-1838
46795	42021	-1012	50981	57628	-1925
46139	43221	-1282	50967	58828	-2009
46147	44422	-1573	50987	60029	-2091

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalent	Definition
A,B,C		A_i, B_i, C_i	Arrays containing coefficients of gradient vector
ARG		H_i, Z_j	Array containing real and predicted scalar variations
BB		\bar{N}_i	Array representing estimated gradient
CLASS2		U_j	Array defining categories of discrepancies
CONT			Array of contour lines intersecting side 1
CONTA			Array of contour lines intersecting side 2
CONTB			Array of contour lines intersecting side 3
CONTC			Array of contour lines intersecting side 4
CONTD			Array of contour lines intersecting side 5
COUNT			Array containing a count of discrepancies (frequency of occurrence)
D			Array for storing in memory all the control-point data
DEPTH			Array within which the $2SPP + 1$ by $2SPP + 1$ elements of the submatrix are stored
E		\bar{Q}_j	Array of vectorial components of a vector approximating gradient
GRAD			Array containing components of a vector approximating the gradient
I	MAT,IEL	H_i	Depth-matrix array

^aVariables in table II are not listed except where mathematical equivalents are given.

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a - Continued

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalent	Definition
IADDI			Constant bias added to I
ICODE			Signifies end of data
IDEPH			Array for storing three rows of I matrix
IDIST			Distance of control data point from a common origin
IFN			Array containing location of input and output files for SORT2
ISM			An array containing informa- tion regarding input record structure and number of input files and of variables to be ordered
IX	X	x_j	X-coordinate of control- point data
IY	Y	y_j	Y-coordinate of control- point data
IZ	Z	z_j	Z-coordinate of control- point data
KEY			Array containing location and type of variable to be ordered and direction of sort
KORE			Locations of the X- coordinates of each cor- ner of I matrix
KORN			Locations of the Y- coordinates of each cor- ner of I matrix
KM	JJ,MAT		Number of rows in I matrix
KMAX		k'	Number of neighboring con- trol points

^aVariables in table II are not listed except where mathematical equivalents are given.

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a - Continued

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalent	Definition
KMAX1		k	Number of neighboring control points
LM	KK, MIT		Number of columns in I matrix
M			Number of unfilled I elements
MAXWRD2			Maximum IY
MAXWRD3			Maximum IX
MINWRD2			Minimum IY
MINWRD3			Minimum IX
POS1X			Locations of X-intercepts with side 1
POS1Y			Locations of Y intercepts with side 1
POS2X			Locations of X intercepts with side 2
POS2Y			Locations of Y intercepts with side 2
POS3X			Locations of X intercepts with side 3
POS3Y			Locations of Y intercepts with side 3
POS4X			Locations of X intercepts with side 4
POS4Y			Locations of Y intercepts with side 4
POS5X			Locations of X intercepts with side 5
POS5Y			Locations of Y intercepts with side 5
R	r_i, r_j		Radial distance between two points

^aVariables in table II are not listed except where mathematical equivalents are given.

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a - Concluded

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalents	Definition
RLAST			Inner radius of ring
RMAX		r_k	Maximum distance of data point from arbitrary origin
RSAVE			Outer radius of ring
SP			Distance between elements of I at plotting scale
SQX			X-coordinate of submatrix center
SQY			Y-coordinate of submatrix center
W		w_j	Weight
XMAX			X-dimension of I
YMAX			Y-dimension of I

^aVariables in table II are not listed except where mathematical equivalents are given.

NATIONAL AERONAUTICS AND SPACE ADMINISTRATION
WASHINGTON, D.C. 20546
OFFICIAL BUSINESS

FIRST CLASS MAIL



POSTAGE AND FEES PAID
NATIONAL AERONAUTICS &
SPACE ADMINISTRATION

01U 001 33 51 3DS 70364 00903
AIR FORCE WEAPONS LABORATORY /WLOL/
KIRTLAND AFB, NEW MEXICO 87117

ATT E. LOU BOWMAN, CHIEF, TECH. LIBRARY

POSTMASTER: If Undeliverable (Section 15
Postal Manual) Do Not Ret

"The aeronautical and space activities of the United States shall be conducted so as to contribute . . . to the expansion of human knowledge of phenomena in the atmosphere and space. The Administration shall provide for the widest practicable and appropriate dissemination of information concerning its activities and the results thereof."

— NATIONAL AERONAUTICS AND SPACE ACT OF 1958

NASA SCIENTIFIC AND TECHNICAL PUBLICATIONS

TECHNICAL REPORTS: Scientific and technical information considered important, complete, and a lasting contribution to existing knowledge.

TECHNICAL NOTES: Information less broad in scope but nevertheless of importance as a contribution to existing knowledge.

TECHNICAL MEMORANDUMS: Information receiving limited distribution because of preliminary data, security classification, or other reasons.

CONTRACTOR REPORTS: Scientific and technical information generated under a NASA contract or grant and considered an important contribution to existing knowledge.

TECHNICAL TRANSLATIONS: Information published in a foreign language considered to merit NASA distribution in English.

SPECIAL PUBLICATIONS: Information derived from or of value to NASA activities. Publications include conference proceedings, monographs, data compilations, handbooks, sourcebooks, and special bibliographies.

TECHNOLOGY UTILIZATION PUBLICATIONS: Information on technology used by NASA that may be of particular interest in commercial and other non-aerospace applications. Publications include Tech Briefs, Technology Utilization Reports and Technology Surveys.

Details on the availability of these publications may be obtained from:

SCIENTIFIC AND TECHNICAL INFORMATION OFFICE

NATIONAL AERONAUTICS AND SPACE ADMINISTRATION

Washington, D.C. 20546